



Conclave Guidelines

Cornerstone Conclave 2024

Section E-7, Order of the Arrow

April 26-28, 2024

Belk Scout Camp

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Letter from the Chief

Dear Key Three Members,



Enclosed in this Packet are the proposed guidelines for E-7's Cornerstone Conclave, to be held at Belk Scout Camp on April 26-28, 2024.

I respectfully request that you read each proposal in detail to ensure that we create the best possible conclave experience. You will notice that some proposals have shortened for your convenience to streamline the approval process. This document and additional information will be made available at www.sectione7.oa-bsa.org as well as through the Section Chief and Section Adviser following the Council of Chiefs Meeting on September 30th, 2023.

As we work to grow our organization and continue to provide a fun and engaging program for our members it is important to remember why we are all here and what keeps us here. We must be **Building the Future Together** and carry it on so that future generations can enjoy scouting and all it has to offer just as we have.

In the Spirit of Cheerful Service,

Michael Tiedman | E-7 Section Chief, 2023-24

James Barton | E-7 Section Adviser

Section Officers:

Michael Tiedman | Section Chief

Elijah Akien | Vice Chief

Dylan Blackmon | Secretary

Coordinators:

Wyatt Muckinhaupt | Administration

Lincoln Shirey | American Indian Activities

Caleb Mulholland | Ceremony Events

Samuel Brown | Program

Aedan McAteer | Service Lodge

David Boggs | Training

Pierce Chaffee | Shows

Leland Green | Special Events

Grace Franklin | Senior Coordinator

Drew Barton | Communications Coordinator

2024 Section E-7 Cornerstone Conclave

Eastern Region, Order of the Arrow Conclave Guidelines – Proposal

April 26-28, 2024
Belk Scout Camp
Hosted by: Catawba 459



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E-7 Officers and Advisers

Section Chief

Michael Tiedman

Number, Street
City, State

(704) 795-8771

section.chief@sectione7.oa-bsa.org



Section Adviser

James Barton

114 English Rd
Summerville, SC 29483

(843) 557-7038

section.adviser@sectione7.oa-bsa.org

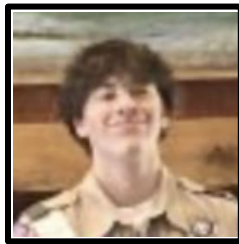
Vice Chief

Elijah Aiken

Number, Street
City, State

(843) 754-1549

vice.chief@sectione7.oa-bsa.org



Associate Adviser

Michael Thompson

P.O. Box 337
Mauldin, SC

(803) 917-9563

vice.chief.adviser@sectione7.oa-bsa.org



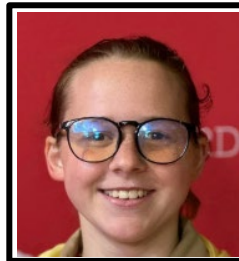
Secretary

Dylan Blackmon

Number, Street
City, State

(208) 989-9896

secretary@sectione7.oa-bsa.org



Associate Adviser

Tripp Clark

225 Winter Way
Lugoff, SC

(803) 438-4576

secretary.adviser@sectione7.oa-bsa.org



Conclave Rotation Schedule

2024 Catawba

2025 Bob White

2026 Muscogee

2027 Skyuka

2028 Eswau Huppeday

2029 Atta Kulla Kulla

2030 Tsali

2031 Itibapishe Iti Hollo

2032 Unali'Yi



EASTERN REGION SECTION 7
ORDER OF THE ARROW

Deadlines / Calendar

2024 E7 Section Conclave Calendar & Deadlines

Date:	Item:	Submit To:
November 1	TRAINING EVENTS Trainers chosen by the lodges and names submitted to training coordinator	Training Coordinator: David Boggs training@sectione7.oa-bsa.org Training Adviser: Jimmy Summers jimsummers@yahoo.com (704) 898-6185
November 12	Lodge Adviser Zoom Call – 8 pm Information to follow	
November 13	Lodge Chief Zoom Call – 8 pm Information to follow	
January 1	TRAINING EVENTS Training Topics and Rough Drafts Due to training coordinator	Training Coordinator: David Boggs training@sectione7.oa-bsa.org
January 30	SERVICE LODGE DEADLINE Pre-Orders Due (paid in full) w/ \$20 deposit per delegate Send payment to: Mecklenburg County Council Attn: Catawba Lodge Conclave 2024 1410 E. 7 th Street Charlotte, NC 28204	Service Lodge Coordinator: Aedan McAteer Email: service.lodge@sectione7.oa-bsa.org Service Lodge Adviser: Al Nedrich Email: al@nedrich.com Phone Number: (704)307-6700

March 1	ADMINISTRATIVE COMPETITIONS Lodge Website, Video Production, and Newsletter Competitions: Judges' names and contact information due. Lodge Display Competition: Special Requests for Power or Facilities sectione7.oa-bsa.org/webjudge/	Admin Coordinator: Wyatt Muckinhaupt Email: admin@sectione7.oa-bsa.org Phone Number: Admin Adviser: Greg Smith Email: glsmithsc@gmail.com Phone Number: (854) 900-4001
March 1	TRAINING EVENTS Finalized Materials and Training Needs – Power/Wi-Fi due to training coordinator	Training Coordinator: David Boggs training@sectione7.oa-bsa.org
March 4	SERVICE LODGE DEADLINE Balance of Registration Due Send payment to: Mecklenburg County Council Attn: Catawba Lodge Conclave 2024 1410 E. 7 th Street Charlotte, NC 28204	Service Lodge Coordinator: Aedan McAteer Email: service.lodge@sectione7.oa-bsa.org
March 15	ADMINISTRATIVE EVENTS Section Honor Lodge / Lodge of the Year Petition, Lodge Video Production and Newsletter Competitions: Submissions Due. Electronic Submissions Due at: https://sectione7.oa-bsa.org/webjudge/	Admin Coordinator: Wyatt Muckinhaupt Email: admin@sectione7.oa-bsa.org
March 17	SERVICE LODGE DEADLINE Dietary Needs Due Email form to Service Lodge Coordinator/Adviser	Service Lodge Coordinator: Aedan McAteer Email: service.lodge@sectione7.oa-bsa.org Service Lodge Adviser: Al Nedrich Email: al@nedrich.com Phone Number: (704)307-6700
April 1	CEREMONIAL EVENTS Roster of Ceremonialist names Pre-Ordeal Ceremony due Roster of Ceremonialist names Brotherhood Ceremony due via email.	Ceremonies Coordinator: Caleb Mulholland Email: ceremonies@sectione7.oa-bsa.org Ceremonies Events Adviser: Tim Hunt Email: hunt4tim@gmail.com Phone Number: (864) 353-6232

April 1	ADMINISTRATIVE COMPETITIONS Virtual Judges Meeting for - Lodge Website, Video Production, & Newsletter Online Judging begins following the meeting.	Admin Coordinator: Wyatt Muckinhaupt Email: admin@sectione7.0a-bsa.org
April 1	AMERICAN INDIAN ACTIVITIES Event Registration due via link AIA Conclave Registration	AIA Coordinator: Lincoln Shirey Email: aia@sectione7.0a-bsa.org AIA Adviser: Justin Cobb Email: cobbj94@gmail.com Phone Number: (704) 898-2450
April 1	NCAP REQUIREMENT FOR CONCLAVE – Service Lodge Deadline BSA Registration/OA Registration/YPT Verification Forms due to the Service Lodge for lodge delegation. This form must be signed by the Scout Executive. Email form to Service Lodge Coordinator and Adviser	Service Lodge Coordinator: Aedan McAteer Email: service.lodge@sectione7.0a-bsa.org Service Lodge Adviser: Al Nedrich Email: al@nedrich.com Phone Number: (704)307-6700
April 19	CEREMONIAL EVENTS Submit ceremony team rosters for both Ordeal/Brotherhood ceremony competitions	Caleb Mulholland, Ceremonies Coordinator
April 25	ADMINISTRATIVE COMPETITIONS Online Administrative Events Judging Ends (Lodge Website, Video Production, & Newsletter). Judges must submit the electronic scoresheets by the end of the day.	Admin Coordinator: Wyatt Muckinhaupt Email: admin@sectione7.0a-bsa.org
April 26	SERVICE LODGE DEADLINE Medical Forms and Final Roster due at check in	Service Lodge Coordinator: Aedan McAteer Email: service.lodge@sectione7.0a-bsa.org
April 26	PROGRAM COMPETITIONS Swim Check verification due at Council of Chiefs	Program Coordinator: Sam Brown Email: program@sectione7.0a-bsa.org Program Adviser: Brad Hutto Email: cbhutto@aol.com Phone Number: (803) 516-1814
April 26	ADMINISTRATIVE COMPETITIONS All Administration Competition Judging Worksheet Due at Council of Chiefs	Admin Coordinator: Wyatt Muckinhaupt Email: admin@sectione7.0a-bsa.org

April 26	AMERICAN INDIAN ACTIVITIES Submit documentation for Team Sing as well as an Individual dance roster at Council of Chiefs	AIA Coordinator: Lincoln Shirey Email: aia@sectione7.0a-bsa.org
April 26	CEREMONIAL EVENTS Submit finalized roster for Pre-Ordeal and Brotherhood Ceremonial Teams at Council of Chiefs	Ceremonies Coordinator: Caleb Mulholland Email: ceremonies@sectione7.0a-bsa.org
April 27 at 9:00 A.M.	ADMINISTRATIVE COMPETITIONS Lodge Display must be completely in place at the designated location. Judging begins at 9:00 AM and concludes at 11:00 AM.	Admin Coordinator: Wyatt Muckinhaupt Email: admin@sectione7.0a-bsa.org
April 28	ADMINISTRATIVE COMPETITIONS Lodge totem pole competition judging Spirit award selection (council of chiefs)	Admin Coordinator: Wyatt Muckinhaupt Email: admin@sectione7.0a-bsa.org

FOR UPDATED EVENT CALENDAR SEE SEPARATE CALENDAR DOCUMENT

Service Lodge Proposal

Service Lodge Coordinator: Aedan McAteer

Email: service.lodge@section7.0a-bsa.org

Phone Number:

Service Lodge Adviser: Al Nedrich

Email: al@nedrich.com

Phone Number: (704)307-6700



When and Where

The 2024 E7 Cornerstone Conclave will be held on April 26-28, 2024, at Belk Scout Camp. Belk Scout Camp is located at 8408 Belt Road, Midland, NC 28107.

Theme

This year's theme will be "Building the Future Together"

Cost

The fee for this year's E7 Conclave will be \$65.00 per delegate. This fee includes meals, delegate patch, camp usage fee, program, and BSA Insurance.

Registrations received after January 30, 2024, are not guaranteed a ditty bag or delegate patch.

The staff fee will be \$75.00, which will include Meals, Delegate Patch, Staff Patch, T-shirt, Camp Usage Fee, Program, and BSA Insurance.

Fees are transferable but not refundable; if a \$20 deposit fee is received it may be transferred to serve as a \$20 deposit for another person, but it cannot be applied to any other person's remainder fee of \$45. Catawba Lodge reserves the right to refuse registrations not made in compliance with the deadlines and quotas established.

Participation

All participants must be active (registered) members of a Lodge in E7 and registered with the BSA. Each Lodge will be guaranteed 65 slots until February 1, 2024, after which unused slots may be made available to other lodges. Additional slots may be made available based on interest and current events, as determined by the Mecklenburg County Council and the Conclave Service Lodge.

Code of Conduct

As an Arrowman, I understand and will observe all rules and regulations of the Order of the Arrow, the Boy Scouts of America, and will observe the reasonable demands of me. As a delegate to the E7 Cornerstone Conclave, I will:

1. Observe the Scout Law, Scout Oath, and the Obligation of the Order of the Arrow.
 2. Wear my officially designated uniform as required throughout the event. Observe all CDC guidelines as specified by the Section and the Service Lodge.
 3. Attend planned and general training sessions.
 4. Confine the trading and swapping of Scout-related items to free periods and designated areas.
 5. Be personally responsible for the breakage, damage, or loss of property.
 6. Observe quiet hours and the lights-out period.
 7. Keep my quarters clean and dispose of trash in the proper places.
 8. Not change my officially assigned area without permission.
 9. Refrain from allowing any unregistered person to occupy my quarters.
 10. Wear suitable covering in the camp, including a shirt and closed-toed shoes.
 11. Observe all BSA policies regarding the purchase, possession, or consumption of alcohol and tobacco use.
 12. Respect BSA rules prohibiting the use of fireworks and firearms.
 13. Neither buy nor sell items at the conclave other than at the Trading Post or as authorized by the Council of Chiefs. I understand that the Trading Post is the only official source for purchasing items.
 14. Not leave camp without permission of the Conclave Headquarters and my Lodge Key 3.
 15. Remember that I am a guest of Catawba Lodge 459 of the Mecklenburg County Council, and Belk Scout Camp.
 16. Park only in designated areas.
 17. Understand that except with written permission of the ranger or the Service Lodge Adviser after initial parking, there is no vehicle movement within the campground until Sunday morning check-out.
 18. Abide by the BSA's Guide to Safe Scouting, including all Youth Protection Guidelines.
 19. Acknowledge that any and all damages determined by the Mecklenburg County Council professional staff and ranger will be charged to the Lodge responsible for these damages. It is the responsibility of each Lodge to report damages to the camp ranger and Catawba Lodge Adviser immediately. Invoices for damages will be presented to the home council of the responsible lodge.
 20. Leave Conclave upon request of the Service Lodge Adviser. Should I not leave, my entire lodge may be required to leave immediately. Further accept that should any lodge refuse to leave upon request of the Service Lodge Adviser, all contingents at Conclave may be immediately required to leave.
 21. Accept that all safety precautions will be subject to change by the Service Lodge and the Mecklenburg County Council's risk management committee. Any attendees that do not follow these guidelines will be sent home.
 22. I understand that the failure to abide by these rules, as approved by the Council of Chiefs, could result in my removal from the Conclave and camp premises.
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Health and Safety

Each delegate is responsible for completing and turning in a BSA Medical Form (BSA Annual Health and Medical Records parts A/B). A physician's examination is not required.

No delegate may attend the Conclave without the required medical form. All medical forms (including waivers if applicable) will be turned in by each Lodge's Key 3 at check-in upon arrival at the Conclave.

Medical personnel will be on-site the entire weekend and arrangements have been made with local hospitals in case of an emergency. Family members of delegates should be instructed that their lodge leadership is the first contact for emergencies.

Each lodge is asked to provide a First Aid kit for their campsite for minor first aid treatment during the event.

Medical requirements specific to COVID-19 (or other pandemics) are subject to change. Critical Health & Safety updates will be shared with lodges as they are made.

Golf Carts

If an attendee requires a golf cart for medical reasons it must be approved in advance and only with Service Lodge approval, will it then be allowed. The Camp emergency phone numbers are (704) 307-6700 (Service Lodge Advisor), and (704) 545-0958 (Belk Camp Director).

Camping Arrangements

Each Lodge will be assigned a campsite(s) prior to arrival. Campsite assignments will be made based on two criteria: (1) the size of the delegation and campsite capacity, (2) the timeliness of the payment of registration fees and pre-orders. Restroom and hot shower facilities will be available in each campsite. Wall tents and bunks will be provided for the Lodge's Key 3 and notification about additional tents/bunks will be made by April 1st. All other participants will need to bring tents. An area will be set aside in the main camp area as a teepee village. Lodges will be notified of the accommodations in their assigned campsite so that they can plan accordingly. Unfortunately, there is no power available in the campsites at this time.

Persons requiring CPAP machines should bring battery powered method of operating the device. Any campers requiring additional accommodations should notify the Service Lodge.

Knowledge and Training

If trainers require electricity during their training session, it is recommended they bring a minimum of 50 feet of their own extension cords, to augment any the Service Lodge may provide. If you need special equipment or assistance, please let us know by January 30.

Dining Arrangements

All meals will be prepared and served in or adjacent to the camp's Dining Hall. Delegates will dine in their designated areas at the designated time. Those with special dietary requirements should indicate this on their registration form and we will make every effort to accommodate those made known by March 17, 2024 deadline.

Parking

Camp has parking for participants; however, carpooling is encouraged to ease traffic congestion during check in and check out. Buses are welcome, but the Service Lodge requests prior notification so that it can plan parking.

Each lodge will be allowed to park one vehicle (to be used only in the event of an emergency and one trailer at the Lodge's assigned campsite.

Trading Post Operation

Except for the sale of Section items (i.e., "Conclave" items), Catawba Lodge and the Mecklenburg County Council will be responsible for the purchase and sale of all items in the Trading Post or concession stands. The profit from these sales will go to Catawba Lodge and Mecklenburg County Council. Likewise, any loss incurred by these items is the responsibility of Catawba Lodge and Mecklenburg County Council alone.

At midnight on Saturday night of the Conclave, the Service Lodge may exercise the option to purchase the remaining "Conclave" items from the Section at cost, or at a price above cost but not to exceed the retail price, to allow the event to break even. Once transferred to the Service Lodge, they may opt to sell some or all items at reduced prices on Sunday to expedite liquidation of the inventory.

If no action is taken, extra items will be divided amongst the member lodges and invoiced appropriately.

Contact Information

Catawba Lodge Adviser: Al Nedrich Contact email: al@nedrich.com Phone: (704) 307-6700 (cell)	Council Office: Mecklenburg County Council 1410 E. 7 th Street Charlotte, NC 28204 (704) 333-5471
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If you have any questions, comments, or concerns please contact the Service Lodge Chairman, Adviser, or the Mecklenburg County Council.

Payment Schedule

The dates below are necessary to meet Service Lodge expenses and schedules:

Pre-Orders (Paid in Full) and \$20 deposit per delegate	January 30, 2024
Balance of Registrations due (\$50 per delegate)	March 4, 2024
Make checks payable to "Mecklenburg County Council" Mail all Pre Orders and 2024 Conclave Registration to: Conclave 2024 Registration Mecklenburg County Council 1410 E. 7 th Street Charlotte, NC 28204	

No Pre-Orders will be accepted after January 30, 2024

Use of "Conclave" Terminology

Items that may use the wording "2024 Conclave", "Cornerstone Conclave", "E7 Conclave", "Conclave Host" and "Conclave Service Lodge" may be included on the following: ditty bags, signage, Service Lodge flap, Service Lodge patches, paperwork, plus those Conclave "custom design" items approved by the Council of Chiefs such as toothpick holders, patches, neckerchiefs, hats, shirts, and other such items in the budget that include the word "Conclave." Any additional use of the wordings designated above, including by the Service Lodge, must be approved by the Section Key 3. The Service Lodge does intend to create service or workday patches which may include such terminology.

Tentative Schedule

Friday 4/26/24		
12:00p-8:00p	Check-In	Camp Office
6:00p-8:00p	Staff Supper	Dining Tent
6:30p-8:00p	Key 3 Dinner/COC	Dining Hall
8:15p	Assembly	Council Ring
8:30p	Opening Show	Council Ring
10:45p	Judges Meeting	Following the Show in the Show Arena
9:30p-11:00p	Patch Trading	Dining Tent
11:00p	Taps	
Saturday 4/27/24		
7:00a	Reveille	
7:15a-8:30a	Breakfast	Dining Hall/ Tent
8:30a	Assembly	Flag Poles
8:00am-12:00pm	Pre-Ordeal Ceremony Competition	See specific venue information
	Brotherhood Ceremony Competition	See specific venue information
9:30-10:15am	Training Session I	TBA
10:00–11:30 am	AIA Craft Contest	Dining Tent
10:30-11:15 am	Training Session II	TBA
12:00-1:00pm	Lunch	Dining Hall/ Tent
12:00-12:30pm	Tug-O-War weigh-in	Health Lodge
1:00pm	Assembly	Flag Poles
	Egg Toss	Flag Poles
1:30-5:30pm	Quest for the Golden Arrow	Activity Field

	Team Sing & Hand Drum Competition	Dance Arbor
	AIA Outfit Coaching	Dance Arbor
	Individual Dance Competition	Dance Arbor
6:00-7:00 pm	Dinner	Dining Hall/ Tent
7:30-10:00 pm	Show/Elections/Powwow Exhibition Team Dance	Council Ring
10:00 pm	Cracker Barrel	Dining Hall/ Tent
	Patch Trading	Dining Tent
11:00 pm	Taps	
Sunday 4/28/24		
7:00am	Reveille	
7:30am	COC	Dining Hall
7:30-8:45am	Breakfast	Dining Hall/Tent
9:00am	Chapel/Awards Ceremony	Council Rings

Tentative Menu (subject to change based on availability of food at time of Conclave)

<u>Friday Breakfast Staff</u>	<u>Friday Lunch Staff</u>	<u>Friday Dinner Staff</u>	<u>Friday Dinner CoC</u>	<u>Friday Cracker Barrel</u>
TBD	TBD	Chicken Bog, Vegetables, Salad, Roll, Tea	Similar to Dinner	Vegetables and Dip, Wings, Nuggets, Cheese, Crackers, and Cookies
<u>Saturday Breakfast</u>	<u>Saturday Box Lunch</u>	<u>VIA</u>	<u>Saturday Dinner</u>	<u>Saturday Cracker Barrel</u>
Eggs, Sausage, Hash Browns, Biscuits, OJ, Milk	Chicken Sandwich, Chips, Fruit Cup, Cookie, Juice	Similar to Lunch	BBQ, Rice, Hash, Green Beans, Roll, and Tea	Cake and Ice Cream Cups
<u>Sunday Breakfast</u>	<u>Sunday Breakfast CoC</u>	<u>Sunday Lunch Staff</u>		
Biscuits and Gravy, Fruit, Milk, OJ	Similar to Breakfast			

Conclave Patch and Merchandise Designs



BACK OF CAP:
CORNERSTONE CONCLAVE
2024



Participant



Staff



Lt. Blue Ghost



Green Ghost "Games"



Jacket Patch



Chenille



Neckerchief

Budget

Planning Budget - Conclave 2024

Adjusted by CoC vote

Advance from Unali'Yi					\$400.00
Participants		Number	Fee		
	Delegates	600	\$65.00		\$39,000.00
	Staff	200	\$75.00		\$15,000.00
	Guests				\$0.00
Memorabilia					\$31,160.00
Total Participants		800	TOTAL INCOME		\$85,160.00

EXPENSES

Participant Fee Breakdown		Number	Cost		
Camp Usage Fee	Council Set				\$5,000.00
National Surcharge	\$4.00 /day per person 800 for 3 days	800	12.00		\$9,600.00
Section Expense	Section Set	800	\$2.00		\$1,600.00
Program	Awards, Qwest, Ceremony, AIA, Frontier Village	800	\$7.02		\$5,615.86
Administration	Name tags, office supplies, passports	800	\$2.318		\$1,855.00

Logistics	<i>Sanitation & Infrastructure, Health, Traffic & Security</i>	800	\$20.89		\$16,713.98
Hospitality	<i>includes ditty bag & Gift basket – snacks</i>	800	\$0.9375		\$750.00
Food		800	\$26.55		\$21,243.08
Memorabilia					\$16,940.50
Contingency 4.5%					\$3,650.87
Advance for Conclave 2025	<i>Bob White Lodge</i>				\$400.00

**Total
Expense
s**

\$84,781.29

Grand
Total –
net
revenue
less
Expenses

\$378.71

INCOME

Memorabilia Items	Numbers Order 2023	Item Cost	Total Cost	Sell For	Total Income
Delegate patch with loop (free)	800	1.74	1,392.00	0.00	0.00
Ghost patch blue	575	1.74	1,000.50	6.00	3,450.00
Ghost patch blue – VIA lunch (45) & Conclave games (105) as per CoC request	150	1.74	261.00	0.00	0.00
Ghost patch green (Frontier games)	400	1.74	696.00	6.00	2,400.00

Staff patch (to sell)	300	1.74	522.00	6.00	1,800.00
Staff patch – Service Lodge	200	1.74	348.00	0.00	0.00
Neckerchiefs (4 weeks for embroidered)	175	9.72	1701.00	25.00	4,375.00
Back patch (Pre-Sell)	175	5.06	885.50	15.00	2,625.00
Chenille (Pre-Sell)	150	7.75	1,162.50	25.00	3,750.00
HAT - Richardson 112	300	13.00	3,900.00	25.00	7,500.00
Conclave Decal/Sticker	200	1.25	250.00	3.00	600.00
Staff Fishing Shirt - CoC only order	10	60.00	600.00	70.00	700.00
T Shirt (All are to be pre-sold)					
Digital Print, two sided					
S	9	10.00	90.00	18.00	162.00
M	18	10.00	180.00	18.00	324.00
L	30	10.00	300.00	18.00	540.00
XL	24	10.00	240.00	18.00	432.00
2XL	26	12.00	312.00	18.00	520.00
3 XL	5	14.00	70.00	22.00	110.00
T-Shirt – Service Lodge	175	10.00	1,750.00	0.00	0.00
T-Shirt – Service Lodge	25	12.00	300.00	0.00	0.00
Polo S-XL	Sports Tek ST650 - APP				
S	0	20.00	0.00	40.00	0.00
M	6	20.00	120.00	40.00	240.00
L	11	20.00	220.00	40.00	440.00
XI	15	20.00	300.00	40.00	600.00
2XL	12	24.00	288.00	42.00	504.00
3 XL	2	26.00	52.00	44.00	88.00
		Total Cost	16,940.50	Total Income	31,160.00

Food Service	Meal	Number of Meals	Cost Per Meal Per Person	Total Cost Per Meal
	<i>Meals during preceding week</i>			\$2,000.00
	<i>Miscellaneous – contingency</i>			\$1,000.00
	<i>Friday lunch thru Sunday Lunch</i>			\$18,243.80
			Subtotal	\$21,243.80

Program				
Quest & Training				
	<i>Shooting Sports Supplies</i>			\$100.00
	<i>Totem Pole Tents</i>		Troop 119 donation	\$0.00
	<i>Frontier Village – hands on training</i>			\$1,024.00
Shows & Programs				
	<i>A/V Equipment Rental & Religious Service</i>			\$1,500.00
	<i>Section program stipend</i>			\$1,500.00
	<i>Awards</i>			\$1,612.86
	150 Ghost patch blue – VIA lunch & Conclave games	Cost 1.74	150 patches / Section request	261.00
	<i>Program Support – Catawba Carnival</i>			\$40.00
American Indian Activities				
	<i>Ceremony/Dance competition – supplies drum</i>			\$500.00
			SUBTOTAL	\$6,537.86

Administration & Registration				
	<i>Printing & Mailings</i>			\$500.00
	<i>Office supplies</i>			\$100.00
	<i>Name tags (pouches & lanyards)</i>			\$1,100.00
	<i>Registration boxes</i>			\$105.00

	<i>Miscellaneous</i>		\$50.00
		SUBTOTAL	\$1,855.00

Logistics				
	Facilities & Sanitation			
		<i>Porta-Johns & Wash Basins</i>	Sanitation	\$2,088.00
		<i>Supplies (trash bags, toilet paper, etc.)</i>	Sanitation	\$713.00
		<i>Garbage Handling – additional dumpsters</i>	Sanitation	\$350.00
		<i>Dining Tent, chairs and tables</i>	Facilities	\$8,388.00
		<i>Golf Cart Rentals</i>	Facilities	\$2,900.00
		<i>Electrical Power – dining tent & totem pole</i>	Facilities	\$1,976.00
		<i>Misc.</i>	Facilities	\$100.00
	Health & Safety			
		<i>Medical Supplies for Medical Personnel</i>		\$198.98
	Security, Parking, Communications			
		<i>Fuel, traffic cones, signage, stakes, snacks</i>		\$890.00
			SUBTOTAL	\$17,603.83

Hospitality				
	<i>Ditty Bags (https://www.4imprint.com/ \$35-setup)</i>	800	-	0.00
	<i>Campsite Host supplies</i>			\$650.00
	<i>Miscellaneous</i>			\$100.00
			SUBTOTAL	\$750.00

Catawba Lodge Conclave Adviser will work the Section Key 3 to work within the confines of the income based on \$65/delegate and \$75/staff for all expenses to balance the budget.

I. Program Proposal

Program Coordinator: Sam Brown

Email: program@section7.oa-bsa.org

Phone Number: PENDING

Program Adviser: Brad Hutto

Email: cbhutto@aol.com

Phone Number: (803) 516-1814

Quest Event Judging Assignments for Lodges

- Chariot Race: Bob White
- Knot Tying Relay: Skyuka
- Boulder Wall: Tasil
- Canoe Race: Eswau
- Rowboat Rescue: Unali'yi
- BMX Bike Relay: Catawba
- Cross Country Relay & Biathlon: Itibap
- Egg Toss Muscogee
- Fishing Skills: AKK

Section Sponsored Quest Events

- Ultimate Frisbee
- Tug-o-war
- Paddleless Kayak Race

Unless otherwise specifically stated within the guidelines, lodges need to provide however many judges it takes to run their Quest Event smoothly for the competition – not less than two.

For all events needing swimmers swim text forms completed by a register BSA Lifeguard must be turned in at the Friday night coc.

General Rules for Quest Participation

1. It is the duty of the Section Program Coordinator to uphold the sanctity of the conclave quest events. Should a discrepancy occur with any of the Quest Events, the SPC shall follow the prescribed course of action:
 1. A warning, and a return to competition.
 2. Disqualification from that respective event. (Equivalent to a point total of zero (0) for the individual event.)
2. Spectators and fans must abide by the Scout Oath and Law. Failure to do so may result in action (as in section 1) by the Section Program Coordinator.

3. Delegates, who are inevitably used to carry out the administration of Program events, are only able to follow the rules stated in this pamphlet. Therefore, they may not under any circumstance initiate any sort of disciplinary measure without the presence of the Section Program Coordinator.
4. Only Youth delegates (Under the age of 21) may participate in scored Quest Events
5. Each quest event will have a score form with the rules, records, lodge names, and time slots for each lodge, as provided by the Section Program Coordinator. These sheets will be required to be turned in by judges in order for scores to be tallied.
6. All participants in Cross Country Relay & Biathlon (archery, rifle, wrist rocket, and hatchet throwing) shall attend a mandatory range safety briefing provided by Service Lodge RSO's and other range authorities prior to the start of the competition.
7. All participants in Speed Climbing, Zipline Bean Bag Toss, and Boulder Wall shall attend a mandatory safety briefing provided by the Service Lodge (MCC COPE and Climbing program) Lead Climbing Instructor prior to the start of the competition.

Quest for the Golden Arrow Scoring

1. The Quest for the Golden Arrow will be given to the lodge with the most overall points in all Quest events.
 2. Lodges will be ranked 1st thru 9th in each event they participate in and assigned points accordingly. These points will be assigned as such:
 1. Ranking 1 2 3 4 5 6 7 8 9
 2. Points 9 8 7 6 5 4 3 2 1
 3. A lodge that does not participate in an event will get a point value of zero (0).
 4. If there is a tie within any particular event, all lodges involved in the tie will average their assigned scores.
 - a. I.e., Two lodges come in first place, and both of those lodges will receive 8.5 points (an average of 8 and 9).
 5. Tug of War and Ultimate Frisbee have separate scoring structures. Please see the event description below for details.
-

Section Sponsored Events

1) Tug of War

Bracket:



Schedule:

Tug of War will start at 2:00pm and lodges will compete until a winner is determined.

Rules:

- a) Each lodge may enter a team of up to six (6) members whose combined weight does not exceed one thousand (1,000) pounds. The Service Lodge will provide a scale and wrist bands which team members must wear after weigh-in. The rope will have three (3) flags: ii. One (1) at the center
- b) Two (2) at an equal distance of three (3) feet apart from the center flag.
- c) The winner will be the first team to pull their opponent's flag across the centerline.
- d) No "wrapping" of the rope in any manner will be allowed, this includes the last individual at the end of the rope.
- e) Protective gloves are required, and each lodge must bring its own gloves for competition (the gloves cannot be sticky or talc-ed).
- f) All six (6) contestants must wear shoes during the entirety of the event. Shoes with cleats or spikes are prohibited.
- g) The teams must remain the same throughout the completion of every round. In case of injury, the Section Program Coordinator or their designee must approve replacements.

- h) Each team member must wear the designated wristbands that will be handed out during the weigh-in prior to Lunch. Those without a wristband will not be allowed to participate.

1) Round One will be as follows:

- i. The winner and runner-up from the previous year will have a bye in Round One.
- ii. Of the remaining seven lodges, two shall be randomly selected and seeded into brackets for Round One. The five other lodges not selected will be seeded against one another in Round Two.
- iii. Competition in Round One will be single elimination determined after one pull resulting in a win or loss.
- iv. The winner of round one will be seeded into round two.

2. Round Two will be as follows:

- i. The eight lodges left in the competition will be randomly seeded against one another.
- ii. Competition in Round Two will be single elimination determined after one pull resulting in a win or loss.
- iii. The winners of Round Two will move to Round Three. Should both last year's winner and runner-up prevail they will be bracketed so that the previous year's winner and runner-up are not facing each other in Round Three.

3. Round Three will be as follows:

- i. The four remaining lodges will meet in Round Three. If the previous year's winner and runner-up are in Round Three, they will be placed in opposite brackets.
- ii. Round Three will be determined in a best two-out-of-three format. The lodge in each bracket attaining two wins shall proceed to the Championship Round.

4. The Championship Round will be as follows:

- i. The Championship Round will consist of the two winners of Round Three.
- ii. The Championship Round will be determined in a best two out of three formats. The lodge in each bracket attaining two wins in the Championship Round shall be the Champions.

i. The following points will be allocated:

- i. 1st place = 10 pts
- ii. 2nd place = 8 pts
- iii. 3rd-4th place = 6 pts
- iv. 5th-8th place = 4 pts
- v. 9th place = 3 pts

j. Disqualification will result from

- i. Any interference from members of the team's lodge while in competition.
- ii. Any violation of the above rules for this event.

- k. A five (5) foot police line will be kept around the competition to prevent bystanders from accidentally violating the laws of good play.
 - l. The competition will be held in a central location on level ground with even coverage on both sides of the rope.
 - m. The judges for this event will be the Section Officers (or their appointees), with the Section Program Coordinator having final judgment. Judges may not participate in the event.
-

2. Ultimate Frisbee

Bracket:



Schedule:

- 11:00am: Game 1 Catawba vs Eswau Huppeday (Field 1)
- 1:00pm: Game 2 Atta Kulla Kulla vs Muscogee (Field 1)
- 1:00pm: Game 3 Bob White vs Winner of Game 1 (Field 2)
- 2:00pm: Game 4 Itibapishe Iti Hollo vs Unali'Yi (Field 1)
- 2:00pm: Game 5 Tsali vs Skyuka (Field 2)
- 3:00pm: Game 6 Winner of Games 2 and 3 (Field 1)
- 3:00pm: Game 7 Winner of Games 4 and 5 (Field 2)
- 4:00pm: Championship Game Winners of Games 6 and 7

- a. Each lodge may enter a team of up to fifteen (15) members, of which any seven (7) will be playing the game, while the remaining eight (8) are substitute players off the playing area.
- b. Each team member must wear the designated wristbands that will be handed out to the Lodges when they arrive at camp along with the other handouts. Those without a wristband will not be allowed to participate.
- c. Playing substitutions can be completed only:
 - 1. After a goal and before the substituting team has signaled readiness; or
 - 2. To replace injured players or players with illegal equipment. In this case, the opposing team can substitute a like number of, or fewer, players.

3. A team may only use any of the fifteen (15) registered players as substitutes.
 - d. Each game will be played on a small-sized playing field, to be staked out in football fashion, end zone, etc.
 - e. The winner of each game will be the team with the most scores after a period of ten (10) minutes per game. The championship round shall consist of two ten (10) minute halves with a five (5) minute halftime.
 1. The first possession will be decided by a coin toss. Teams can choose either to gain possession or to throw off.
 2. To begin play at the referee's signal, the team throwing off will throw off from its end zone.
 3. A missed/blocked catch will result in loss of possession.
 4. After a score, the opposite team may begin to play only when the Frisbee is held by a member of the opposing team in the end zone where the score took place.
 - f. Players may not run with the Frisbee, it must be thrown to a team member from a stationary position, and failure to do so will result in a loss of possession. As in the player MUST stop his/her momentum after a catch.
 - g. A goal is scored when an in-bounds player catches any legal pass in the end zone of attack and retains possession of the disc throughout all ground contract related to the catch.
 - h. To be considered in the end zone after gaining possession of the disc, the player's first point of ground contract must be completely in the end zone.
 1. When an in-bounds player in possession of the disc whose first ground contract will be completely within the end zone loses possession of the disc due to an uncontested foul or lands out of the end zone due to an uncontested force-out foul, that player is awarded a goal.
 2. If after receiving a pass outside the end zone, a player comes to a stop contacting the end zone, that player must carry the disc back to and put it into play at the closest spot on the goal line.
 3. If a player scores, but then unknowingly throws another pass, a goal is awarded to that player, regardless of the outcome of the pass.
 - i. All contestants must wear non-spiked (track spikes, metal spikes) shoes always during the event. Cleats will be allowed.
 - j. Round One will be as follows:
 1. Lodges will play a randomly selected opponent in a pre-decided bracket.
 2. Each lodge will play out the game to full time, and if a tie is declared extra overtime will begin in sudden death format (the first team to score wins). Possession in overtime will be the same as listed previously.
 3. The winners of Round One will move on to Round Two.
 - k. Round Two will be as follows:
 1. Each lodge will play out the game to full-time, and if a tie is declared extra overtime will begin in sudden death format (the first team to score wins). Possession in overtime will be the same as listed previously.
 2. The winners of Round Two will move to Round Three.
 - l. Round Three will be as follows:
-

1. Each lodge will play out the game to full-time, and if a tie is declared extra overtime will begin in sudden death format (the first team to score three times wins). Possession in overtime will be the same as listed previously.
 - m. The Championship Round will be as follows:
 1. The championship round will consist of the two winners of Round Three.
 2. The lodges will play two ten (10) minutes halves with a five (5) minute halftime, and if a tie is declared extra overtime will begin in sudden death format (the first team to score wins). Possession in overtime will be the same as listed previously.
 - n. The following points will be allocated:
 1. 1st place = 10 pts
 2. 2nd place = 8 pts
 3. 3rd-4th place = 6 pts
 4. 5th-8th place = 4 pts
 5. 9th place = 3 pts
 - o. Disqualification will result from
 1. Any interference from members of the team lodge while competition
 2. Any violation of the above rules for this event.
 3. Unsportsmanlike conduct by a participant.
 - p. The judges for this event will be the Section Officers, or their delegates, with the Section Program Coordinator making the final judgment. Judges may not participate in the event.
 - q. There will be a stall count of ten (10) seconds, it is the opposing team's responsibility to count at a reasonable, slow pace.
 - r. Defenders must be no closer than a frisbee's length to the thrower.
 - s. Any rules not outlined herein will be governed by U.S. Ultimate rules.
-

Host Lodge Sponsored Events

1. Paddleless Kayak Race

1. All participants must have BSA SWIM CHECK VERIFICATION turned in Friday of Conclave by the Council of Chiefs Dinner.
2. This is a relay race event designed to highlight swimming/kayaking skills. Eight (8) Arrowmen from each lodge are required. Lodges will receive points based on order of finish.
3. The event begins with the first participant from each lodge sitting in a kayak with no paddles. On the "go" mark, using only their hands, participants must propel their kayak to the opposite bank of the lake. The first participant will exit the kayak, the second team member will enter the kayak, and using only hands, will return to the starting point on the opposite side of the lake. This will continue until all eight (8) participants have crossed the lake. The first lodge to complete eight (8) lake crossings wins the event.
4. BSA Safety Afloat and appropriate waterfront regulations will be enforced. Participants must wear a BSA approved life jacket while participating in this event. All lodges will compete at the same time.
5. Scoring: The first lodge to touch the bank of the of the lake after the eighth crossing wins. Points will be awarded from first to last.

Lodge Run Events

2. Egg Toss

- a. The shooter contestant will be allowed two (2) practice free throws and one (1) practice shot from behind the three-point line as warm-up shots.
- b. Contestants will throw a raw egg over a set line (a rope) on the ground, spanning the necessary length.
- c. Each contestant will start behind one rope, 1 Youth on one side, 1 Youth on another. The beginning ropes will be fifteen (15) feet apart from each other.
- d. After all, teams have thrown their first time, judges will then move one rope back five (5) feet, and the eggs are thrown again.
- e. The Service Lodge will provide one dozen (12) eggs for this event.
- f. The egg must be thrown and caught barehanded. Gloves are prohibited.
- g. There will need to be at least five (5) judges for this event; two (2) judges keep track of moving the ropes and the others will watch each team keeping track of their throws.
- h. It is the judge's responsibility, not the contestant's, to keep track of the number of throws each lodge has completed throughout the event.

3. Chariot Race

- a. Each lodge may enter one (1), four (4) man team.
- b. The object of the competition is to lash three (3) poles together to form a triangle.
 - i. **One (1) Square lashing or sheer lashing at the top.** – Clarification per the Pioneering Merit Badge book.

- ii. Two (2) Square lashings at the bottom. Note: Lashings will be judged according to the Pioneering Merit Badge book.
- c. After the triangle is complete, one (1) member of the team will ride on the bottom crossbar and the other three (3) members will pull them around a designated track approximately forty (40) yards.
- d. The winner will be the team with the shortest elapsed time. The elapsed time is calculated from the word "GO" issued, at which the lashing will begin until the team successfully crosses the end of the track.
- e. Any incorrect lashing will result in a one (1) minute time penalty, up to three (3) minutes maximum.
- f. Two (2) eight-foot (8') and one six-foot (6') pole between two (2) and three (3) inches in diameter will be provided by the Service Lodge to be used in the event.
- g. Judges must have:
 - i. Two (2) stopwatches
 - ii. Knowledge of diagonal and square lashings
 - iii. Pioneering Merit Badge booklet
 - iv. Three approximately 20ft. or longer lengths of rope
- h. The chariot must remain in contact with the ground for the entirety of the race.

4. Knot Tying Relay

- a. Each lodge must field a seven (7) man team. In a relay fashion, one person will be asked to tie a different knot by the judge.
- b. The team will not know which knot each member will tie.
- c. The seven (7) knots are
 - i. Square Knot
 - ii. Bowline
 - iii. Sheet bend
 - iv. Taut-line hitch
 - v. Clove hitch
 - vi. Two-half hitches
 - vii. Timber hitch
- d. The team with the best time wins and timings will start when the word "GO" is issued by the judge.
- e. Each knot must be tied correctly.
- f. Any incorrectly tied knot will result in a one (1) minute time penalty, up to three (3) minutes.

5. Boulder Wall

- 1. Each lodge must provide 1 person to participate in this event and as many spotters as required by NCAP rules.
- 2. Participants will use climbing skills to traverse the entire length of the Boulder Wall without falling off. The boulder wall is rectangular in shape, with two short walls and two long walls. The wall holds are color-coordinated. Two (2) Arrowmen from each lodge will participate.
- 3. MCC COPE and Climbing standards and operating guidelines will govern ALL climbing activities.

4. Participants will not be harnessed since it is a “low” course but they must wear a climbing helmet and closed-toed shoes (five-toed rubber type shoes are not permitted). Spotters must be ready while participant is on the bouldering wall.
5. Scoring: This is not a timed event. Points will be awarded based on how many walls are traversed before a participant touches the ground. Climbers will start on a long wall, one (1) point will be awarded for traversing the wall without touching the ground. Participants will make the turn (without touching the ground) and will traverse a short wall. Two (2) points will be awarded for traversing the short wall. Participants will make another turn (without touching the ground) and will traverse the second long wall. Three (3) points will be awarded for traversing the second long wall. Participants will make another turn (without touching the ground) and will traverse the second short wall. Four (4) points will be awarded for traversing the second short wall. Participants will earn a total of 10 points if they traverse all four (4) walls.
6. Participants may earn additional points by making additional trips around the bouldering wall without touching the ground. On the second traverse, participants may only use a specified color of hand and foot holds. Points will be awarded for each wall traversed (5, 6, 7 and 8). An additional 26 points will be awarded for successfully traversing the boulder wall for a second time.
7. On the third traverse, participants may only use a different specified color of hand and foot holds. Points will be awarded for each wall traversed (9, 10, 11 and 12). An additional 42 points will be awarded for successfully traversing the wall for a third time.
8. On the fourth traverse, participants may only use a different specified color of hand and foot holds. Points will be awarded for each wall traversed (13, 14, 15 and 16). An additional 58 points will be awarded for successfully traversing the wall for a fourth, and final, time.
9. A total of 136 points may be earned by successfully completing four circuits on the bouldering wall (10+26+42+58) by each participant. The aggregate lodge score will be found by combining the score of each participant (a maximum total of 272 available per lodge).
10. Lodges will be ordered by the total number of points earned from scaling the walls.

6. Water Rescue

1. All participants must have BSA SWIM CHECK VERIFICATION turned in Friday of Conclave by the Council of Chiefs Dinner.
2. This is a timed event designed to highlight water rescue skills. Two (2) Arrowmen from each lodge are required. Participants must be swimmers and have passed the BSA Swim Test.
3. The event begins on land. On the “go” mark, participants must properly put on BSA approved lifejackets. One participant will proceed to a rowboat on the shore and prepare it for use. The other participant will proceed to the dock, pick up a throw-ring, and throw to a target in the water. Participants must “hit” the

target (i.e., multiple throws may be necessary) before the task is considered complete. After hitting the target, the participant will join his/her partner at the row boat. The participants will row to a designated area of the lake, retrieve a "drowning victim" dummy, tow the "victim" back to shore and then drag the "victim" to the designated start/finish line.

4. BSA Safety Afloat and appropriate waterfront regulations will be enforced. Participants must wear the provided BSA approved life jacket while participating in this event. The clock begins when the participants are given the command to "Go". The clock will stop when the both participants and the "victim" have completely crossed the start/finish line. Only one lodge at a time may participate.
5. Scoring: This is a timed event. Points will be awarded from the fastest time (first place) to the slowest time (last place).

7. Canoe Race

1. All participants must have BSA SWIM CHECK VERIFICATION turned in Friday of Conclave by the Council of Chiefs Dinner.
2. This is a timed event designed to highlight canoeing skills. Two (2) Arrowmen from each lodge are required. Participants must be swimmers and have passed the BSA Swim Test.
3. The event begins on land. On the "go" mark, participants must properly put on BSA approved lifejackets. Participants will "portage" a canoe to the lakeshore and enter the canoe. The participants must then complete a canoe race-course that will go from shore, around the concrete water in-take near the lake dam, around a floating buoy located towards the swinging bridge, and then return to shore. Upon returning to shore, participants must "portage" the canoe to the designated start/finish line.
4. BSA Safety Afloat and appropriate waterfront regulations will be enforced. Participants must wear a BSA approved life jacket while participating in this event. The clock begins when the participants are given the command to "Go". The clock will stop when the both participants and their canoe have completely crossed the start/finish line. Only one lodge at a time may participate.
5. Scoring: This is a timed event. Points will be awarded from the fastest time (first place) to the slowest time (last place).

8. BMX Bike Relay

1. Four (4) Arrowmen from each lodge are required.
2. This is a timed relay event. On the "go" mark, the first racer will complete one lap on the BMX track. At the finish line, the rider "tags" the second who will then complete will a lap. This process will continue until all four (4) riders have completed one lap each. Each rider will have their own bike.
3. BSA bicycle safety regulations will be enforced. Participants must wear a BSA approved bike helmet, elbow pads, and knee pads. The clock begins when the participants are given the command to "Go". The clock will stop when the front

wheel of the fourth rider crosses the finish line. Only one lodge at a time may participate.

4. In the event a bicycle has a mechanical failure, a new bicycle will be provided, and the Lodge will be allowed to re-start/re-run the lap that the bicycle malfunctioned on.
5. Scoring: This is a timed event. Points will be awarded from the fastest team time (first place) to the slowest team time (last place).

9. Cross Country Relay & Biathlon

1. This is a timed event and a skill event, designed to highlight physical fitness and archery/shooting sports skills. Points will be awarded for the cross-country relay and for shooting sports proficiency.
2. Four (4) Arrowmen from each lodge are required.
3. The relay begins/ends at the Shooting Range.
 - a) On the "go" mark, the first team member will enter the shooting range go to the designated shooting station, and while standing, fire five (5) shots at the designated target using a pellet rifle. Upon completing the shooting, the participant will run a lap around the grass field (approx. 1/3 mile) and will return to the Shooting Range. Upon completion the will "tag" the second runner.
 - b) The second runner, will cautiously enter the Range, will go to the designated shooting station, and shoot five (5) arrows using a bow & arrow at a designated target. The second runner, will follow the same running course and will "tag" the third runner.
 - c) The third runner, will follow the same shooting process as before, this time with five (5) wrist rocket, paint balls, and a designated target. After shooting, they will exit the range and follow the same running course and will "tag" the fourth runner.
 - d) The final runner will enter the Range, and proceed to the designated station and will throw five (5) tomahawk/axes at a designated target. After completing the shooting, the runner will make the final lap around the field and cross the start/finish line. The time will stop when the fourth runner crosses the start/finish line.
 - e) BSA Shooting Range regulations will be followed. All participants must cautiously enter and exit the Shooting Range (i.e., No Running). All participants must wear appropriate safety gear (i.e., goggles) and must adhere to ALL safety protocols. ALL YOUTH PARTICIPANTS AND AN ADULT FROM EACH LODGE WILL BE REQUIRED TO ATTEND A SAFETY MEETING. LODGES THAT DO NOT ATTEND WILL NOT BE ALLOWED TO PARTICIPATE.
 - f) Each lodge will compete during their scheduled time. Only one Lodge at a time will be allowed on the Cross Country & Biathlon Course. Cross Country Relay & Biathlon Schedule:

1:00pm: Bob White #87

1:30pm: Muscogee #116
2:00pm: Tsali #134
2:30pm: Atta Kulla Kulla #185
3:00pm: Itibapishe Iti Hollo #188
3:30pm: Unali'Yi #236
4:00pm: Skyuka #270
4:30pm: Catawba #459
5:00pm: Eswau Huppeday #560

g) Scoring: This is a timed and skilled event; therefore, lodges will receive two sets of scores.

- a. First, lodges will receive a score based on how quickly they complete the running and shooting tasks. Points will be awarded from the fastest team time (first place), receiving 9 points, to the slowest team time (last place), receiving 1 point.
- b. Second, lodges will receive a score based on the combined accuracy of the shooting skills. Lodges will be ordered by the total number of points earned from each shooting component. The Lodge with the highest point total will earn "First Place" and will receive 9 points. The remaining lodges will be ranked, with last place receiving 1 point.

- Pellet Rifle: 5 shots at a circular target. Up to 10 points per shot.
- Archery: 5 shots at a circular target. Up to 10 points per shot.
- Wrist Rocket Paint Ball: 10 points per each hit on the target.
- Tomahawk/Ax Throwing: Up to 10 points per successful throw.

h. The points awarded from how quickly the relay is completed will be combined to the points awarded from the accuracy of the shooting skills. The lodge with the highest combined score will receive first place and the remaining lodges will be ranked.

10. Fishing Skills Competition

1. This is a timed event, designed to test an Arrowman's bait casting and fly fishing skills. A fly rod and a bait casting rod will be used to "hit" and/or "retrieve" designated targets. Up to two (2) Arrowmen from each lodge may participate.
2. While being timed, an Arrowman will use a fly rod to "hit" five (5) separate targets. Time begins on "go" and will end when the last target has been "hit".
3. After the fly rod casting and while being timed, another or the same Arrowman will use a bait casting rod to "hit and retrieve" five (5) fish targets. Time begins on "go" and will end when the last fish target crosses the designated end point.
4. Scoring: Times from both activities will be combined. Points will be awarded from the fastest combined times (first place) to the slowest combined times (last place). A single participant may represent their lodge in one, or both, activities.

II. Ceremonies Events Proposal

Ceremonies Events Coordinator: Caleb Mulholland

Email: ceremonies@section7.0a-bsa.org

Phone Number: PENDING

Ceremonies Events Adviser: Tim Hunt

Email: hunt4tim@gmail.com

Phone Number: (864) 353-6232

Statement of Purpose

The purpose of the ceremony team **evaluation** is to provide an opportunity for teams to learn how to improve ceremonies from qualified judges and to help teams learn through a thorough and positive evaluation with suggestions for improvement. Ceremony teams are **not rated against** each other but against a national standard. Ceremony team evaluation is purely education, and there is no need for teams to be highly experienced to participate.

In addition, team **evaluation** can motivate both new and experienced teams to improve their ceremony and foster a healthy **evaluative** atmosphere where **ceremonialists can improve and learn from others.**

Evaluations are means to an end, not ends in themselves. Teams should make sure that they are motivated by the desire to improve their ceremony and should guard against ungenerous attitudes.

Please note that these evaluations are NOT a competition. The goal of this year's ceremony evaluations is to foster personal growth and to garner feedback from experienced evaluators so the ceremonialists can:

- 1) Be recognized for their hard work and accomplishments.
- 2) Be given advice on how to improve in both small and big ways.
- 3) Understand how THEY provide a meaningful experience to the most important person in the ceremonies, the candidate.

Qualifications

Any team with the following qualifications may enter:

- All team members must be current, dues-paid members of the Boy Scouts of America from the same lodge.
 - Each participant must be under 21 years of age
 - Each team must be an active team performing ceremonies with the lodge. "All-star" or "competition-only" teams are not allowed.
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- Each participant must be in American Indian style dress, the Scout Field Uniform, or the alternative ceremonial clothing consisting of a black shirt with black pants, and their current OA sash. All principals should be of the same tribe, nation, or other historic group. All parts must be fully memorized using the latest printing of the appropriate Order of the Arrow ceremony.
- The use of face paint, body paint, endangered animal parts, wigs, or any type of U.S. flag is prohibited (see Chapter 4, Field Operations Guide). Any display of disrespect, carelessness, and/or gross inappropriateness for American Indian customs may be cause for disqualification of the team.
- Appropriate undergarments shall be worn under regalia. Each participant must wear shorts for modesty. For safety reasons, appropriate footwear should be worn.
- Each lodge with a team in the **evaluation** is required to provide a judge, 21 years of age or older, which meets the requirements for judge eligibility. Lodges that are unable to provide a judge will be permitted to be **evaluated** subject to an adequate number of judges.

Performance

Each team being evaluated will perform according to the following standards:

- **Pre-Ordeal Ceremony Text: Each team will perform the Pre-Ordeal Ceremony beginning with the Investing and ending with Kichkinet saying "Let us try to find the Arrow." Each team must use the most current edition of the ceremony text. Investing is a part of the Official Order of the Arrow Pre-Ordeal Ceremony, and thus will be included in the evaluations.**
- **Brotherhood Ceremony Text: Each team will perform the Brotherhood Ceremony beginning with Allowat Sakima saying "There should fall a solemn silence" and ending with Meteu saying "Let us congratulate our brothers." Each team must use the most current edition of the ceremony text. No team is allowed to invest inside the ceremony circle. If a team wishes to invest for the Brotherhood Ceremony, they may do so before their allotted time outside of the circle. For the song, the four principles and their candidates will circle up and pause for a moment and then continue with the rest of closing.**
- **Ceremony teams will provide the necessary tokens and any additional props they wish to use. The Ceremony Events Committee will provide markers to indicate the locations of the fire lay and the boundary of the circle. A "burden" will be provided for the Brotherhood Ceremony. No other tokens, props, or materials will be provided. Lodges are permitted to use whatever tokens, props, materials, or auxiliary team members (musicians, drummers, etc.) that they would use in an actual ceremony. Each lodge is expected to provide an appropriate number of mock candidates (2-4 is recommended).**
- **Each lodge is required to submit the names of its ceremony team members by Sunday, March 31st to the Ceremony Events Coordinator by email.**

- Each team will be ready at the assigned time, even if the evaluations are running behind schedule. Judges will be allocated five (5) minutes for scoring and reviewing with each team. Teams that arrive late may be rescheduled or disqualified at the discretion of the Head Judge.
- After the conclusion of each ceremony, teams will receive immediate verbal feedback from the judges, followed by written feedback and evaluation sheets at the end of the weekend.
- Following the presentation of awards on Sunday of Conclave, scores and judging sheets will be available for pick-up by the lodge.
- Lodge Chiefs from each lodge in the section will be asked at the Council of Chiefs meeting the Friday of the Conclave to request a time for their ceremony teams to compete. The final order of competition will be determined by the Ceremony Events Coordinator with consideration given to the advice and concerns of the youth leaders and adult advisers of each team. The final order will be made known to the judges on the Friday night of Conclave and published in the Saturday morning edition of Five Feathers.

Judges

- There will be at least four (4) judges per evaluation.
 - To speed up evaluations, there will be 4 separate evaluations occurring at once. Two (2) Pre-Ordeal and Two (2) Brotherhood.
 - Each participating lodge is asked to contribute one adult to the judging panel of each ceremony evaluation that they enter. Non-participating lodges may be asked to produce a judge if less than seven lodges participate in the respective ceremonies. One lodge-submitted judge from each panel will be selected by the Ceremony Events Coordinator to be the Head Judge.
 - Each judge should have sufficient word-for-word knowledge of the ceremonies that they will notice deviations without having to refer to the text. In addition, each judge should have recent experience in working with ceremony teams as a coach or adviser.
 - The Ceremony Events Committee will not provide a memory judge in addition to the lodge-provided judges. All judges will be given a script and be responsible for scoring each ceremonialist in the categories of Technical, Physical and Verbal on the evaluation sheet.
 - Consultation among the judges may be held at the discretion of the Head Judge. If consultation does not resolve the discrepancy, the Head Judge, Ceremony Events Coordinator and Adviser may resolve the issue through the disqualification of incongruous scoring.
-

Evaluation Criteria

- The goal of the ceremony **evaluation** is to produce teams that perform better induction ceremonies. The true test of a ceremony team is how they work together to create a ceremony for candidates. Judges should watch the team as a group, seeking good examples of continuity, the flow of the ceremony from one principal to another, and the impression that would be made on the candidates in a real induction ceremony.
- Each judge should fill out the evaluation sheet below for each ceremony they evaluate. Individuals will be evaluated from a Fair, Good, Excellent, and Exemplary category in each of the following skill categories: Technical – Memorization and Movements. Physical – Bearing and Gestures. Verbal – Clarity and Expression. These six (6) different criteria will be compiled together to determine the individual's overall score.
- A team and the individual will either receive a Fair, Good, Excellent, or Exemplary rating (Whole teams with the Exemplary rating must have no team member may be rated Fair). The scoring and standards are better explained in the Ceremony Evaluations Rubric below.

Awards

- During the recognition, each team will be recognized with their corresponding rating in order of all the Fairs, next will come all the Goods, then Excellents, and finally all the Exemplary ratings.
 - For all the individuals, we will recognize all the Excellent and Exemplary ceremonialists of each Principle.
-

Order of the Arrow – Eastern Region, Section 7

Ceremony Evaluation Rubric

The current edition of the ceremony text must be used for all evaluations.

	Category	Skill	Rating			
			Fair	Good	Excellent	Exemplary
Technical		Memorization	More than a few errors <i>or</i> obvious / inappropriate pauses.	Few <i>and</i> minor errors.	Nearly perfect per the ceremonial text.	Perfect per the ceremonial text.
		Movements	More than a few <i>or</i> noticeable errors.	Few <i>and</i> minor errors.	Nearly perfect per the ceremonial text.	Perfect per the ceremonial text.
Physical		Bearing	Little to not candidate eye contact. Closed body language. Does not always give the speaker unbroken attention.	More often than not: Engages candidates & principles with eye contact <i>and</i> body language. Gives the speaker unbroken attention	Regularly engages candidates & principles with eye contact and body language. Gives speaker unbroken attention.	Masterfully engages candidates & principles with eye contact, body language, & facial expressions. Give the speaker unbroken attention.
		Gestures	Gestures are absent <i>or</i> meaningless <i>or</i> distracting.	Gestures, while sparingly used, are intuitively obvious in reinforcing spoken words.	Gestures are used regularly and judiciously to reinforce spoken words.	Gestures are used masterfully to engage candidates and crystalize understanding.
Verbal		Clarity	Incorrect pronunciation, <i>or</i> inadequate projection, <i>or</i> inappropriate rate.	Words are generally spoken clearly, correctly, and audibly.	Words are spoken conversationally while remaining consistently clear, correct, & audible.	Words are spoken masterfully to engage candidates, and crystalize understanding.
		Expression	No feeling; monotone; <i>or</i> no emphasis.	Tone or emphasis is generally present and appropriate, when used.	Regularly speaks with natural & appropriate tone & emphasis.	Masterfully uses tone & emphasis to engage candidates, and crystalize understanding.

Overall Rating Standards

Within a skill, a Good or higher rating requires that no element of Fair exists. Otherwise, a skill must be rated Fair even if elements of Good or higher existed.

- An overall Good rating requires 3+ skills rated *Good* or higher.
- An overall *Excellent* rating requires 4+ skills rated *Excellent* or higher, including BOTH Technical skills (Memorization; Movements). **If either Technical skill is *Good* then the overall rating is *Good*.**
- An overall *Exemplary* rating requires 4+ skills rated *Exemplary*, including BOTH Technical skills, and no skill rated less than *Excellent*. **If either Technical skill is *Excellent* then the overall rating is *Excellent*.**

Honor Team Criteria

- No team member may be rated ***Fair***.
- No more than one team member may be rated ***Good***.
- **No team member's may have read any of the text; everything must be memorized.**
- At least three team members must be rated ***Excellent*** or ***Exemplary***.

Ceremony Evaluation Guidelines

The SKILLS in the evaluation rubric identify the means by which ceremonialists engage and inspire candidates with the gift of the Admonition. The purpose of the evaluation is to model the giving of that gift by validating each ceremonialist's service and by providing clear, actionable guidance on how to better employ these skills. The rubric and these guidelines define a shared, specific vocabulary and rating standards for use by ceremonialists, advisers, and evaluators across the Order of the Arrow.

Skill Ratings: Definitions & Criteria

- No alterations or additions to the ceremonial text are permitted.
- "Few" errors means not more than four. "Minor" errors would not gain candidate notice.
- "Nearly perfect" means not more than two minor errors.
- Skill errors or deficiencies exceeding either the number of magnitude defined by Good require a Fair rating.
- Skills must unquestionably exceed Excellent to be rated Exemplary.

Technical

- Memorization: Applies to all ceremonial text spoken to candidates by a principle, elangomat, nimat, or guide.
-

- **Movements:** Applies to all directions specified by the ceremony notes and diagrams. These include, but are not limited to, entering and moving within the circle, guiding candidates, handling and displaying tokens, and conducting the seals.

Physical

- **Bearing:** Applies to the nonverbal personification of a principle such as:
 - Walking or moving about the ceremony circle (rate, natural/unnatural)
 - Physical stance, posture, or orientation (crossed arms is closed body language but arms not crossed is open; looking at speaker)
 - Eye contact with candidates or speaking principle
 - Facial expressions
 - Interaction with candidates and other principles
- **Gestures:** Physical motions that highlight, describe, or more clearly define the spoken words and are intuitively obvious to the candidate. (Motions without meaning or motions understood by the principle but not by the candidate are harmful distractions not helpful gestures.)

Verbal

- **Clarity:** “Technical Speech,” the mechanical aspects of speech, such as:
 - Pronunciation; Are words spoken correctly & syllables fully pronounced?
 - Projection; Can all present clearly hear the speaker?
 - Rate: Can a candidate readily understand without losing attention?
 - Phrasing: Are words grouped into logical ideas and presented in full sentences or obscured by choppy “lines?”
 - **Expression:** “Non-technical speech,” the manipulation of tone, volume, pauses, and other vocal inflection used to illustrate or emphasize.
 - Feelings (such as, solitude, sadness, resolve, strength, joy)
 - Images (such as, elements of nature, living in community)
 - Ideas (such as, choice, brotherhood, cheerfulness, service, ignorance, enlightenment)
-

Order of the Arrow – Eastern Region, Section 7

Ceremony Evaluation, Worksheet and Notes

Lodge: _____ Ceremony: PO BH Honor Team: Y N

Overall is based on the majority of the category ratings, where minimum Technical skill is the maximum possible rating and any Fair rating is Fair overall.

Nutiket: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Meteu: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Allowat Sakima: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Kichkinet: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

III. AIA Proposal

AIA Coordinator: Lincoln Shirey

Email: aia@section7.0a-bsa.org

Phone Number: PENDING

AIA Adviser: Justin Cobb

Email: cobbj94@gmail.com

Phone Number: (704) 898-2450

Powwow Exhibition Group Dance

The Powwow Exhibition Team Dance is a competition allowing youth to use their modern-day powwow dance clothes for another competition other than the individual dance style competitions. This is another way for the AIA program to “fuel the fire” for our youth Arrowmen across the nation. Much like a high school cross-country team, you race for yourself in individual competition and now for your team as well.

A. Teams

Teams shall have a minimum of four (4) members. All members MUST be from the same lodge. No section teams or teams made up of members from more than one lodge may enter the competition. All team participants must be under twenty-one (21) years of age at the time of the conference, be registered members of the BSA and the Order of the Arrow, and registered conference participants. If a team's dance show involves audience participation, the team is responsible for bringing extra members from their lodge to the competition to act as "audience members" for the performance. Audience members will need to be youth members of the Order of the Arrow as well. NOAC staff and the AIA Dance Competition staff will NOT provide additional people for a dance team's exhibition.

B. Acceptable Dances

The purpose in having this competition is for lodges to showcase exhibition dances that may be seen at powwows today. This would include such dance demonstrations and exhibitions that they may do for Cub Scout meetings, service organizations, or any other public performances. Teams can choose to showcase a variety of things, including, but not limited to, contemporary powwow dance style demonstrations or a choreographed team dance of multiple dancers of the same or different dance styles.

Examples are:

- a. A showcase/exhibition of each dance style with the correct drum or recorded music.
 - b. Synchronized team dance - An example would be 4 grass dancers doing the same move to a Northern Drum.
-

- c. Line dancing with southern straight dancers with the correct drum or recorded music.
- d. Specialty dances of certain styles, such as Traditional dances doing a Sneak-Up or Duck-n-Dive.
- e. Hoop dancing, snake dance, trick songs, sneak up, crow hop, duck and dive, dropped article, round dance.

In choosing the dance(s) in which you will perform, consider the following:

- 1. Dances must be NON-RELIGIOUS and in good taste.
- 2. Society, clan, or family dances are not acceptable.
- 3. This is NOT the Historical Team Dance Competition! But for your information - Tribal Councils have asked that the Boy Scouts of America refrain from performing the following dances: Masked dances of: Pueblos, Apache, Iroquois, Creek, Cherokee, or Northwest Coast tribes (A mask is defined as anything that covers the face of the wearer hiding his true identity.). The Ghost Dance, the Pipe ceremony, the Pipe Dance, the Sun Dance, the Hopi Snake Dance, Gourd Dance and the Peyote Ritual are also not acceptable (These dances are NOT acceptable for any conference competition.)
- 4. The time limit is 10-15 minutes total time on stage. Total time includes: prop/scenery set up (if any), narrative, dance(s), dance clothes changes (if any), and removal of any props/scenery. Timing begins when the first participant steps onto the competition floor. (Note: Background scenery is not necessary or required.)
- 5. Teams are limited to a maximum of three (3) dances. Performance of more than one dance is not required, but teams should ensure that judges are provided enough presentation time to fairly assess the team's knowledge and abilities.

C. Rules Concerning Attire

- 1. No protected species parts allowed on any attire. Please be aware of State and Federal laws regarding endangered species parts.
- 2. Within the guidelines found in the U.S. Code as to the American Flag, flags are not to be used as wearing apparel. With this in mind, no type of U.S. Flag(s) will be permitted as a part of dance attire and should be removed prior to the conference. Flag motifs in quillwork, beadwork, and cloth work are acceptable.
- 3. National Order of the Arrow Face Paint Policy: Order of the Arrow National Conferences and activities conducted beyond the individual lodge will not permit face paint, body paint or wigs to be used in social or competition dancing, in ceremonies, or ceremonies competition.

4. The Boy Scouts of America policy regarding firearms and knives, as stated in the *Guide to Safe Scouting* will be followed. While we are guests at a university campus, we will abide by the campus policy regarding weapons.

D. Lodge Team Dance (Powwow Exhibition Team Dance) Registration Procedure

The Registration Form can be filled out with the Conclave Competition Registration at:

[AIA Conclave Registration](#)

This is due by April 1 so we can plan time for performance. Information about judging time will be given during the Judges Meeting after the opening show.

E. Lodge Team Dance (Powwow Exhibition Team Dance) Judging Criteria

Teams competing in the Lodge Team Dance Competition will be judged and awarded a score by each judge on the judging panel in each of the seven (7) areas discussed below. Each area is worth a maximum of ten (10) points and teams may receive a point score ranging from 0 to 10. Team standing/placement is determined by totaling all points received from the judges. Actual scores/points given by judges will not be provided to the teams, however critique sheets from all judges will be provided to the team at the conclusion of its performance. Relative ranking of the teams will be available the day after the competition is finished.

E.1. Performance

Performances will differ from team to team as to what the content is. Some involve audience participation as well. Because of this broad spectrum, it is difficult to give exact guidelines as to what the judges expect. The most important thing is we expect that the dance show is an accurate representation of contemporary powwow dance styles that is used to educate others in an entertaining way. Audience participation is not permitted for this competition. Judges will evaluate the accuracy of the narration and dances as well as the skill of the team in performing their various roles in the show. Entertainment is an important factor here as well and will be judged accordingly.

E.2. Master of Ceremonies (MC)

Each group will need a MC to speak for the entire group about what performance is about to take place. The role of the MC is to inform and educate the audience and the MC is expected to show their knowledge about the dances that will be performed. Teams are encouraged to seek an Arrowman that is a great public speaker, engaging, enthusiastic, and understandable. Today's Powwow MC's do an excellent job of keeping the powwow flowing and are very knowledgeable.

E.3. American Indian Dance Clothes

Please see the individual dance competition resources for guidance on dance clothes.

E.4. Authenticity

Teams will be judged on the quality of the interpretation and presentation of their dance(s). Contemporary dances must be a good reflection of the current trends in the powwow world.

E.5. Ability to Perform as a Team

Teams will be judged on their ability to perform their dance(s) so as to exhibit a true oneness and feeling for the dance(s). Teamwork and perceptive interpretation of the dance(s) by the team as a whole will be considered.

E.6. Music

Teams will be judged on their use of drumming, singing and any other necessary musical accompaniment that should be used for their particular dance(s). As always, quality as well as authenticity of the musical aspect will be considered. The use of recorded music can be used and is encouraged. Bonus points will be given to teams that use their own drum team (max of 10 points.) If you choose to use your own live drum and have singers you will need good quality singing. A team will need to choose wisely when considering having good quality recorded music or an average drum group. Today's Powwows have a strong connection to major drum groups attracting some of the best talented dancers. Music can be placed on a CD or MP3 format to be used on the sound system provided by the host university equipment and/or NOAC.

E.7. General Effect and Impression

The general effect and impression of the overall presentation will also be evaluated. This somewhat subjective criteria will permit judges to evaluate the educational, entertainment and informational worth of the overall presentation. Good use of allotted dance time will be considered.

F. Recognition and Awards

1. Each team will be evaluated and given a rating once their points are tallied up. The ratings will be a Gold, Silver, or Bronze Dance Team. Awards will be given to the teams appropriate to their rating. The judges may also specially recognize some teams that performed exceptionally well in their top-notch performance. Ribbons will be awarded to each participant that performs on the recognized dance team.
2. The winning team will be given the opportunity to perform at the Conference Festival Powwow.

G. Important Notes:

1. There will be a meeting of all judges and leaders of the teams in competition after the Opening Show. The adult advisor and youth chairman of each team must be present at this meeting. Location of the meeting will be available at registration check in.
2. Powwow Exhibition Team Dance Competition will be held during Conclave at times given during registration.
3. Any questions regarding the Powwow Exhibition Team Dance competition should be addressed to the AIA Coordinator and Advisor.

Northern and Southern Singing Competitions

Drum members MUST be from the same lodge. All drum members must be under 21 years of age at the time of the competition, members of the Order of the Arrow, and registered participants at the event. Each lodge is allowed to enter one team. All singing must be done in a team fashion. Drums must furnish their own drum and drum stand, if used. Drum sticks are the responsibility of the singers. Chairs will be provided.

A. ACCEPTABLE SONGS

1. Northern Drums must sing two northern songs. One of these must be a song that is sung for a special occasion, at a special time during the dance or for a special dance. (e.g., Sneak-up, slide song, duck and dive, Rabbit Dance song). The other song can be a Northern Plains powwow song.
2. Southern Drums must sing two southern songs. One of these must be a song that is sung for a special occasion, at a special time during the dance or for a special dance. (e.g. Trot songs, round dance songs, Snake and Buffalo). The other songs can be a Southern Plains inter-tribal powwow song.
3. Family songs should be avoided as well as songs of a religious nature, such as Sun Dance, Native American Church or Peyote songs.
4. Drums that sing northern-style songs in the southern competition, or vice versa, will receive a 5 point deduction from each judge.
5. Men and Ladies Singers will use the following protocol at NOAC – male singers will sit at the drum to sing and ladies singers will be in a second row behind the male singers.
6. Northern singing is a high falsetto voice with the honor beats in the melody of the song, normally in the second chorus.
7. Southern singing is a more nasal tone with the honor beats between the first and second chorus.
8. A list of two primary songs and four alternate songs may be submitted with proper documentation.
9. **Time limit** is fifteen minutes. Timing begins when the judges invite the team to sit at the drum. Any narrative is included in the time allotted. If teams wish to warm up, this should be done away from the competition. Any ceremonies or local rituals should take place privately away from the competition. Going over

the allotted fifteen minutes will result in a 5-point deduction from each judge. All teams must be ready to perform fifteen minutes prior to their assigned times.

B. RULES CONCERNING ATTIRE

1. Northern Drum Male Singers rightly wear dance outfits, long pants, short pants, and shirts while at the drum. No bare feet or open-toe shoes. Improper attire will result in a 5 point deduction from each judge.
2. Southern Drum Male Singers are much more formal. Long pants and shirts are required. No bare feet or open- toe shoes. Improper attire will result in a 5 point deduction from each judge.
3. Attire for Ladies at the Drum: Women at the drum should wear respectful clothing that includes long pants and a modest shirt. Having a shawl "at the ready" is always a good idea. Dance clothes are very acceptable but not necessary.

C. AIA REGISTRATION PROCEDURES

1. The Registration Form can be filled out with the Google Form at:
[AIA Conclave Registration](#)
2. The team must submit one copy of their required research material (defined below) by April 1. Late submissions will result in an automatic deduction of 3 points per judge. Send the research report in electronic portable document file format (pdf) to: cobbj94@gmail.com
3. A Mandatory meeting of all judges and competition team adviser and youth chairman will be held following the Opening Show. Location of the meeting will be available at registration/check-in.
4. Competition will be held Saturday afternoon of the Conclave.
5. Research and other questions regarding the Northern and Southern Singing Competition should be addressed to the AIA Coordinator or Advisor.

D. JUDGING CRITERIA

Drums will be judged and awarded a score by each judge on the judging panel in each of the eight areas discussed below. Some areas have mandatory point deductions associated with failure to comply with stated rules. Each judge in the affected area will take the mandatory point deductions. Team standing/placement is determined by totaling all points received from the judges. Actual scores/points given by judges will not be provided to the teams, however critique sheets from all judges will be provided to the team at the conclusion of the competition. Relative ranking of the teams will be available the day after the competition is finished. The judges will determine the judging criteria and all decisions are final.

1. *Research* [**MAXIMUM POINTS (20)**]

In addition to the one copy submitted electronically before the event, two (2) additional printed copies of the team's research material should be brought to the NOAC competition. **All research must be typewritten and PROPERLY FORMATTED/BOUND.** Teams will be evaluated on the quality of the research they have done for the songs they have chosen to sing. **Research submissions must include: origin of song (tribal affiliation), meaning of song (if any), how the song is structured, and references (professional recordings, etc). Historical background of the songs should also be included.**

2. *Synchronization of Drum and Voice* [**MAXIMUM POINTS (10)**]

All competition songs should be sung in the appropriate manner: lead, chorus, honor beats, and pickup beats. The singers should sing as a group instead of individuals, and the ending of the song should be definite with no over-beats.

3. *Sound Quality* [**MAXIMUM POINTS (15)**]

The singers should match in pitch and harmony for the most part. The drum beat should not overpower, be louder than, the song. The second/chorus should not be lower in pitch/volume from the lead.

4. *Dance-ability* [**MAXIMUM POINTS (10)**]

Songs should be sung at the appropriate tempo. If a song was composed as a slow, medium or fast song it should be presented that way for competition.

5. *Language and Pronunciation* [**MAXIMUM POINTS (20)**]

Songs should be sung with the correct vocables and/or words.

6. *Teamwork* [**MAXIMUM POINTS (15)**]

Teams will be judged on their ability to sing the songs as a group. The individual singers should work as one group instead on one or two "stars" pulling the weight for the entire group.

7. *General Effect and Impression* [**MAXIMUM POINTS (10)**]

The overall general effect and impression of the songs will also be considered. Some of the factors that will be considered are: the teams' confidence, presentation and explanation of the songs, care of the drum and stick, timeliness, not going over the stated time limit, etc.

8. *Constructive Comments* [**NOT SCORED**]

E. **RECOGNITION AND AWARDS**

Awards will be given to the top three drums. Special Honorable Mention awards may be given, if deemed appropriate.

Hand Drum Competitions

Individuals and Hand Drum team members MUST be from the same lodge. All drum members must be under 21 years of age at the time of the competition, members of the Order of the Arrow, and registered participants at the event. A lodge may enter individual(s) or teams of no

more than three (3). Individuals and groups must furnish their own hand drum and drumsticks. The contestants may not enter as both an individual and as a part of a team.

A. ACCEPTABLE SONGS

1. Contestants may be a single singer or a group of no more than three singers, each with their own hand drum.
2. Contestants may be male or female or can be a mix of both genders.
3. All contestants need to be prepared to sing at least two round dance songs. The first song will be the competition song and the second will be called for if a run-off is necessary.
4. Songs should be sung at least 2 times through.
5. Time limit is **less than five minutes**. **Timing begins** when the judges invite the individual or team to come to the mc to sing.
6. Contestants will introduce themselves, and their lodge name. The contestant can share the name of the song and where they learned it, but no dissertation will be permitted. Introduction should be less than a minute.
7. Going over the allotted five minutes will result in a 5-point deduction from each judge. All teams must be ready to perform prior to their assigned times.
8. Point deductions will be assessed for not following guidelines.

B. RULES CONCERNING ATTIRE

1. Male/Female Singers may wear dance outfits. Dance clothes are very acceptable but not necessary. Shawls are not necessary while in a hand drum contest.
2. Males/Female contestants, not in dance outfits, should wear long pants (long pants or capris for females) and a pullover or collared shirt while singing. No bare feet, open-toe shoes, or midriff tops. Improper attire will result in a 5-point deduction from each judge.

C. AIA REGISTRATION PROCEDURES

1. The Registration Form can be filled out with the Google Form titled "NOAC Team Competition Registration" at:

[AIA Conclave Registration](#)

2. A mandatory meeting of all judges and competition team adviser and youth chairman will be held following the Opening Show. Location of the meeting will be available at registration/check-in.
 3. Competition will be held Saturday afternoon of the Conclave.
 4. Research and other questions regarding the Northern and Southern Singing Competition should be addressed to the AIA Coordinator or Advisor.
-

D. JUDGING CRITERIA

Contestants will be judged and awarded a score by each judge on the judging panel in each of the areas discussed below. Some areas have mandatory point deductions associated with failure to comply with stated guidelines. Each judge in the affected area will take the mandatory point deductions. Contestant standing/placement is determined by totaling all points received from the judges. Actual scores/points given by judges will not be provided to the contestants, however critique sheets from all judges will be provided to the contestants at the conclusion of the competition. The judges will determine the judging criteria and all decisions are final.

Synchronization of Drum and Voice **[MAXIMUM POINTS (15)]**

All competition songs should be sung in the appropriate manner. Contestants singing as a group should sound like a group instead of individuals. Ending of the song should be definite with no over-beats.

Sound Quality **[MAXIMUM POINTS (15)]**

The sound of the drum should not overpower, be louder than the singer. Groups should not be lower in pitch/volume from the lead. Songs should be sung at the appropriate tempo.

Language and Pronunciation **[MAXIMUM POINTS (15)]**

Songs should be sung with the correct vocables and/or words.

General Effect and Impression **[MAXIMUM POINTS (10)]**

The overall general effect and impression of the songs will also be considered. Some of the factors that will be considered are: the contestants' confidence, presentation, care of the drum and stick, timeliness, not going over the stated time limit, etc.

Constructive Comments **[NOT SCORED]**

E. RECOGNITION AND AWARDS

Awards will be given to the top three contestants. Special Honorable Mention awards may be given, if deemed appropriate.

Arts and Crafts Competition

The purpose of the Arts and Crafts Competition is to help preserve the skills and talents necessary to make high quality, historically accurate Native American style materials. Across the broad spectrum of Native American crafts, the competition seeks to encourage contemporary crafts persons to do the research and attain the expertise necessary to ensure that these cultural arts are not forgotten. The competition also provides our community an opportunity to formally recognize those artists and crafts persons who have excelled in this realm.

Arts and Crafts Competition and Exhibition Rules and Guidelines

Please note, there is no advanced or preregistration for the Arts and Crafts Exhibition/Competition. All registration will take place at Conclave. Registration information will be available on-site at check-in.

A. Guidelines

1. All youth participating in the Conclave Arts and Crafts Competition and Exhibition must be registered participants of the Conclave and BSA. No day visitors will be permitted to participate.

[AIA Conclave Registration](#)

2. All participants will obtain the Arts and Crafts Competition and Exhibition packet and complete all of the forms contained therein. Forms will need to be completed during setup and registration prior to the Arts and Crafts competition. Registration numbers inside the packet must be placed on display with the items. Forms will be collected and used in the tabulation process to assist in determining Competition winners.
 3. The exhibitors will be limited to displaying five (5) items. If several items comprise a "set," the "set" will be considered as one item. The Arts and Crafts Competition and Exhibition chairman will have the final determination on whether items make up a "set".
 4. Display space should not exceed 72" x 30" (a standard 6 ft. table). Participants should come prepared to appropriately cover the display area (table) provided by Conclave. In some cases displays may need to be able to be set up around the dance arena.
 5. Exhibitors are responsible for the safety and security of their displayed items. Please be present at your exhibit at all times. While the AIA Staff will do its best to protect the displayed items, it assumes no liability for any damage and/or loss that may occur.
 6. Items that may contain components from prescribed (illegal) species may not be displayed. Exhibitors showing items containing prescribed components will be asked to remove them from their display. Please check both federal and state regulations to determine if your craft items contain parts of illegal species.
 7. Adults attending Conclave may participate in the Craft Display. This will not be judged.
-

Arts and Crafts Competition and Exhibition Registration

Name: _____

Lodge: _____

Address: _____

Phone (home, cell): _____

Email: _____

Date of Birth _____ Age on Friday of Conclave _____

List and description of each Items:

Please provide a written description of displayed items. If several items make up a "set," the set can be described and displayed as one item. If there are several similar items displayed, please provide descriptions that differentiate these similar items. For example, if the exhibitor has three fans, do not identify them as "Fan 1," "Fan 2" and "Fan 3." Describe significant features of each fan, such as type of feathers, background color of beadwork, etc.

A) _____

B) _____

C) _____

D) _____

E) _____

Please have this form with you, completed and ready to submit at your exhibit space at conclave.

Assigned competition # _____

Individual Dance Competition & Outfit Competition

Any number of Contestants from each lodge may participate in the Individual Dance Competitions. The top three (3) dancers in each category will be recognized with awards. All dance contestants must be registered with their lodge contingent for Conclave. No Day Visitors will be permitted to participate.

All contestants must check-in and receive their number at the Dance Arbor.

A mandatory meeting of all judges and competition team adviser and youth chairman will be held following the Opening Show.

Guidelines

1. There are five (5) Men's categories and four (4) Women's categories of Individual Indian Dance competition:
 - Men's Chicken Dance
 - Men's Contemporary Traditional (to include Old Style)
 - Men's Fancy Feather
 - Men's Grass
 - Men's Straight
 - Women's Fancy Shawl
 - Women's Jingle Dance
 - Women's Northern Traditional
 - Women's Southern or Lakes Traditional
 2. Dancers must wear appropriate authentic clothing. The judges are the final authority of what constitutes appropriate authentic clothing.
 3. Dancers must dance in the style of their clothing. In Preliminary competition, if you are eliminated in one dance style, you may change dance clothes and dance in another style, if scheduling time permits. **You must be registered in both styles.**
 4. Losing a major article off your dance clothes during the contest may lead to disqualification at the judges' discretion. Arrowmen should not self-disqualify for any reason unless they are physically unable to continue dancing. The judges are the final authority of what constitutes a major article. Having your clothes properly maintained and secured tightly eliminates this problem. [Note: During Individual Dance Competition, a Dancer Emergency Repair Team (DERT) may be available to assist in minor repairs of your dance clothes.]
 5. All dancers must be under the age of twenty-one (21), and be a registered conference participant at the time of competition.
 6. Dancers must be prepared to compete either indoors or outdoors.
-

7. All participants must display the contestant number they were issued at check-in, so that the judges can read it. The number is to be attached to the front of the dance clothes.
8. Overstepping a song may result in placement being lowered.
9. No part of any protected species may be worn in any manner. Violation of this rule will result in automatic disqualification. Please be aware of all state and federal laws regarding protected species.
10. Within the guideline found in the U.S. Code concerning the American Flag, flags are not to be used as wearing apparel. Therefore, no type of U.S. flag(s) will be permitted as part of a dancers dance clothes. Flag motifs in beadwork and quillwork are acceptable.
11. National Order of the Arrow Face Paint Policy. Order of the Arrow National Conference and activities conducted beyond the individual lodge will not permit face paint, body paint, or wigs to be used in social or competition dancing or in ceremonies or ceremonies competition.
12. The Boy Scouts of America policy regarding firearms and knives, as stated in the *Guide to Safe Scouting* will be followed. While we are guests at a university campus, we will abide by the campus policy regarding weapons.
13. The judges will determine the judging criteria and all decisions are final. The Head Dance Judge will have final determination of any judging result or discrepancy and will field any concerns or complaints.
14. ***Dancers are asked not to leave the dance competition area until dismissed by the MC the day of competition to ensure all judging results are finalized.***

Dance Clothes Coaching and Judging

All dancers are encouraged to participate in the coaching of their American Indian clothes. The importance of this to the Arrowmen is to help dancers to improve their dance clothes.

Dance Clothes Coaching forms can be found using the following link:

Any number of Contestants from each lodge may participate in the Individual Dance Clothes Coaching and Competitions. The top three (3) dancers in each category will be recognized with awards.

<https://noac2022.org/resources/aia-competition-guidelines/>

NOTE: There will be no competition for individual skill dancers. (Hoop, horsetail, etc.).

Please contact AIA Coordinator or Advisor with any questions.

American Indian Activities Judges

A. Requirements to be a Judge

- a. Each judge must be a member in good standing of the OA and a lodge within Section SR-5 in addition to being a registered delegate at the Dixie Fellowship from that lodge, or an invited guest of the Section American Indian Events Coordinator or his adviser.
- b. Each must be at least 21 years of age.
- c. Must have considerable knowledge and experience with American Indian dance and singing.
- d. Each judge may be asked questions to prove his or her knowledge by the Section American Indian Events Coordinator or Adviser and may be paired with an experience judge if necessary to help educate a judge new to AIA.

B. Competition Judges

- a. An American Indian Events Judging Staff will include at least one judge from each lodge participating in the event, which will be approved by the Section American Indian Events Coordinator and his adviser.
 - b. Additional judges can be recruited by the AIA coordinator and advisor when the need arises.
 - c. Written comments are required when applicable.
 - d. Only one judge per lodge for judging Group Dance and Team Sing.
 - e. Judges are requested to judge fairly and remain impartial during the judging process. Any judges score that is deemed inconsistent (showing a discrepancy of 15 points or more from the Head Judges score) may be removed from the final calculation.
 - f. All decisions made by judges are final.
-

IV. Training Proposal

Training Coordinator: David Boggs

Email: training@section7.0a-bsa.org

Phone Number: PENDING

Training Co-Adviser: Jimmy Summers

Email: jimpsummers@yahoo.com

Phone Number: (704) 898-6185

Training Coordinator/ Advisor Note:

This year at conclave, we are continuing the regular training sessions for youth and adults as well as including Catawba Lodge's Frontier Village program in this year's training. Catawba will run their Frontier Village during training and all other lodges are highly encouraged to host a training to run either from 9:30-10:15 or 10:30-11:15. Lodges who host a training session will receive 30 points towards Honor Lodge. It is also highly encouraged that these training sessions are taught by youth. These training sessions are made to help engage and empower lodge members, help develop programs within lodges, and allow participants to have fun while learning. The goal for this new training layout is to allow both hands-on training in the Frontier Village and leadership and lodge-focused training similar to the regular training sessions that we had in past years.

Training Model

- There will be two training session times: 9:30-10:15 and 10:30-11:15.
- Each session will be taught once in either one of the allotted time frames.
- Lodges will receive 50 points towards Honor Lodge for active participation in training, ceremonies, or the Frontier Village program.
- Paper and electronic forms will be made available for participants in training to leave reviews on training sessions and the overall training program.

Pre-Conclave Requirements

- Lodges will receive a list of possible training sessions at the Council of Chiefs. The lists should be given to the presenters to help give ideas on a topic.
 - Presenters for each session should be chosen from each lodge by November 1, 2023, and be submitted to the training committee. Then on January 1, 2024, a topic and rough draft of the material for each session will be submitted to the training committee for review. The finalized material for each session must be submitted by March 1, 2024. Expect meetings to help bring in ideas and make the training sessions the best they can be.
 - If any help is needed with anything training-related, let the training committee know and we will do our best to help you.
-

- If your session needs additional resources such as Wi-Fi or certain facilities, let the training committee know before March 1, 2022.
- If a lodge wants to host training included in the Frontier Village program such as dance or drum, inform the training committee and host lodge coordinator. The training will be located in the Frontier Village

Schedule Sample

** Please note that this is not finalized and this is just a sample! **

9:30-10:15 Session

Training 1 - Eswau Huppeday

Training 2 - Muscogee

Training 3 - Atta Kulla Kulla

Training 4 - Unali'Yi

10:30-11:15 Session

Training 5 - Skyuka

Training 6 - Tsali

Training 7 - Itibapishe Iti Hollo

Training 8 - Bob White

The Frontier Village program will run before, during, and after those training sessions.

A final roster will be made available in early January 2024

V. Administration Proposal

Admin Coordinator: Wyatt Muckinhaupt

Email: admin@section7.0a-bsa.org

Phone Number:

Admin Adviser: Greg Smith

Email: gsmithsc@gmail.com

Phone Number: (854) 900-4001

Content:

A. Administrative Calendar & Deadlines

B. Spirit Award

C. Event Judging

D. Lodge Display Competition

E. Lodge Totem Pole Competition

F. Lodge Video Production Competition

G. Lodge Newsletter Competition

H. Lodge Website Competition

**I. Section Honor Lodge Petition & Lodge
of the Year Award**

A. Administrative Calendar & Deadlines

Date	Activity / Requirement
March 1	Lodge Website, Video Production, and Newsletter Competitions: Judges' names and contact information due. Lodge Display Competition: Special Requests for Power or Facilities Due.
March 15	Section Honor Lodge / Lodge of the Year Petition, Lodge Video Production and Newsletter Competitions: Submissions Due.
April 1	Lodge Website, Video Production, & Newsletter: Judges Meeting (Virtual); Judging begins following the meeting (Online).
April 25	Online Administrative Events Judging Ends (Lodge Website, Video Production, & Newsletter). Judges must submit the electronic scoresheets by the end of the day.
April 26	Administration Competition Judging Worksheet Due at Council of Chiefs
April 27	Lodge Display must be completely in place at the designated location. Judging begins at 9:00 AM and concludes at 11:00 AM.
April 28	Lodge Totem Pole Competition Judging Spirit Award Selection (Council of Chiefs)

Electronic Submissions Due at: <https://section7.oa-bsa.org/webjudge/>

B. The C. Norman Alston Jr. Memorial Spirit Award

The spirit award is given annually to the lodge that demonstrates the highest ideals of Scouting spirit. Mr. Alston spent a lifetime sharing the Scouting spirit and through this award, continues to remind and encourage today's Scouts and Scouters to do the same. At the 1982 SE-5 Conclave, following his death, the Council of Chiefs named the award after Mr. Alston. The beautiful plaque was first made by Mr. Alston's longtime friend, and Itibapishe Iti Hollo Lodge Adviser, Mr. Leonard Schenck.

The awardee is chosen each year by secret ballot on Sunday morning of the annual Conclave by the Lodge Chiefs of the Section. Lodges will provide their 1st, 2nd, and 3rd place choices, which will be valued at 3, 2, and 1 point(s) each, respectively. The lodge obtaining the highest number of points will be declared the winner. Ties based upon the final tally will be accepted and honored.

C. Event Judging

Lodges participating in administrative events are to provide one adult (over 21 years of age) per event to judge the following events: Lodge Display, Lodge Totem Pole, Lodge Newsletter, Website, and Lodge Video Production. A judge may not assess more than two administrative events, including both online and at Conclave. Judges must be knowledgeable in the specified area and utilize the included standards to provide a quality assessment and fair evaluation of each of the other lodges' submissions. The highest and lowest score of each event will be dropped. The Section Administration Coordinator has final say in any discrepancies or challenges to the rules set forth for any administrative competition.

Lodge Newsletter, Lodge Website, and Lodge Video Production competitions will be administered in advance of conclave and scored electronically. A member of the Lodge Key 3 will submit judges' information for online events at <https://section7.oa-bsa.org/webjudge/> by March 1st.

The Lodge Display and Lodge Totem Pole competitions will be administered at Conclave. Judges will be identified on the Administration Competition Judging Worksheet and submitted to the Section Administration Coordinator at the Council of Chiefs Friday at Conclave.

Administration Competition Judging Worksheet

Lodge Name: _____

Submitted By: _____

Position: _____

Competition	Judge's Information	Lodge Competing?
Lodge Display	Name: Phone Number:	Yes / No
Lodge Totem Pole	Name: Phone Number:	Hand Carved Power Tools (Circle One)

A Lodge Key-3 member will submit judges' information for Lodge Website, Video Production, and Newsletter competitions online by March 1st at <https://section7.0a-bsa.org/webjudge/>.

Worksheet must be submitted to the Section Administration Coordinator at the Friday Council of Chiefs at Conclave.

D. Lodge Display Competition

This event encourages the development and improvement of displays for use as a resource to educate and entice non-members and new members. This is a youth-centered competition and is to be completed by members under 21 years of age. Displays should showcase a lodge and what they do; patches can be used but should not be the focus of the display. Lodge display themes can be about any Scouting related subject (i.e., Philmont, joining the ceremony team, backpacking, etc.). The theme of the display does not have to be focused on the Conclave theme. The entire display cannot be the same as a previous year, although some parts can be the same.

Lodge Displays will be set up at the assigned area. This area may be in a location that is subject to adverse weather conditions (i.e., wind, cold, heat, etc.) so provisions must be made by the lodge to accommodate this possibility. The lodge can begin setting up their displays on Saturday morning and should be fully set up by 9:00 AM. An area will be marked off for each lodge according to the display rules. Electricity or other facilities needs must be requested of the Section Administration Coordinator by March 1st at <https://sectione7.oa-bsa.org/webjudge/>.

Judging Standards

<i>Category / Criteria</i>	<i>Range</i>	<i>Points</i>
1. Overall Appearance and Creativity		
1.1 Is the display attractive?	(0-10)	
1.2 Does the display grab and hold the viewer's attention?	(0-10)	
2. Organization and Artwork		
2.1 Is the space on the display/area for the activity efficiently used?	(0-5)	
2.2 Does the display have effective use of pictures and/or artwork?	(0-5)	
2.3 Is all lettering legible and appropriate?	(0-5)	
3. Content		
3.1 Does the display have a theme & follow it?	(0-20)	
3.2 Does the display convey its message completely?	(0-10)	
3.3 Is it clear which lodge did the display?	(0-5)	
3.4 Does the display reflect a lodge's activity in the last year?	(0-5)	
TOTAL SCORE (Maximum of 75)		

Display Lodge:

Judge's Lodge:

Judge's Name:

Judge's Cell Phone Number:

Judges: Please make explanatory comments and suggestions on back of form.

E. Lodge Totem Pole Competition

This event is to provide a gift to the Service Lodge. There are two categories - hand-carved and power tools. Power tools are defined as any instrument that uses a power source other than solely manual labor. Examples include but are not limited to: electricity, battery, gas, or compressed air. Lights used for improved vision, spray paints from an aerosol can, and fans/hairedryers/other electric means of drying will not be considered power tools. The Section Administration Coordinator has final say in what instruments are considered power or hand tools.

Lodges must declare the category in which they wish to participate at the Friday Council of Chiefs at Conclave. Judging will occur on Sunday morning of Conclave. If a lodge declares they are using hand tools, but are found to have used a power tool, they may be disqualified. The Service Lodge, with the approval of the Section Administration Coordinator, will determine the dimensions of the totem pole and may include the use of other media such as flat boards. Inappropriate or un-Scout-like designs will be disqualified. Participants may be youth or adult.

Circle Category: Hand-Carved Power Tools

Judging Standards

<i>Category / Criteria</i>	<i>Range</i>	<i>Points</i>
1. Overall Design and Creativity		
1.1 Totem pole design is attractive.	(0-10)	
1.2 Design adheres to an overall theme (Conclave and/or the Lodge's theme).	(0-10)	
1.3 Design highlights the uniqueness and is representative of the lodge.	(0-5)	
1.4 Design grabs and holds the viewer's attention.	(0-5)	
1.5 The space on the pole efficiently used.	(0-5)	
1.6 The design is creative and unique.	(0-5)	
2. Level of Skill		
2.1 The carving is neat, has clean lines and edges.	(0-5)	
2.2 All lettering legible and appropriate.	(0-5)	
2.3 Level of difficulty/intricacy of carving.	(0-30)	
2.4 Level of difficulty/intricacy of painting.	(0-15)	

2.5 Completely finished by judging at Sunday morning breakfast.	(0 or 10)	
TOTAL SCORE (Maximum of 105)		

Totem Pole Lodge:

Judge's Lodge:

Judge's Name:

Judge's Cell Phone Number:

Judges: Please make explanatory comments and suggestions on back of form.

F. Lodge Video Production Competition

This event challenges lodges with producing high-quality videos for a variety of purposes such as to enhance new member programs, for unit outreach, websites, recruitment, and promotional purposes. Each lodge is to plan, shoot, and edit a video that promotes a lodge event or theme for an event (e.g., NOAC, Summer Camp, Cook Team, Inductions Team, Fellowships, etc.). This event will be held in advance of the Conclave. A member of the Lodge Key 3 must electronically upload, or submit a link to the video, by March 15th. Submissions must be completed at <https://section7.oa-bsa.org/webjudge/>. Videos will be made available to all other lodges.

Judging Standards

	<i>Range</i>	<i>Points</i>
1. Overall Design and Creativity		
1.1 Video is 1-3 minutes in length.	Yes – 5 No – 0	
1.2 Focuses on promoting a lodge event or theme.	Yes – 5 No – 0	
1.3 Is well thought out and creative.	(0-10)	
1.4 Video is posted for general access on a Scouting appropriate site.	(0-10)	
2. Level of Skill		
2.1 Is a mixture of A and B roll used to capture interesting and dynamic shots? A-roll as primary/telling, B-roll as showing, narration, or illustration.	(0-10)	
2.2 Video quality.	(0-10)	
2.3 Audio quality.	(0-10)	
2.4 Lighting quality.	(0-10)	
2.5 Is the video well edited (clean cuts, transitions, on-screen text, & music)?	(0-10)	
3. Content		
3.1 Are the people involved in the area/program introduced or shown?	(0-5)	
3.2 Does the video give a description of the area/program? (Can be described with voiceover, text, interview, or camera shots.)	(0-5)	
3.3 Does the video showcase relevant and important locations to the area/program?	Yes – 5 No – 0	
3.4 Does the video explain the purpose of the area/program?	(0-5)	
3.5 Are the aspects of what keeps the area/program functioning introduced or showcased?	(0-5)	
3.6 Does the video have a call to action (i.e., gives additional information / resources of how to connect with the program)?	Yes – 5 No – 0	

TOTAL SCORE (Maximum of 125)		

Video Production Lodge:

Judge's Lodge:

Judge's Name:

Judge's Cell Phone Number:

Judges: Please make explanatory comments and suggestions on back of form.

G. Lodge Newsletter Competition

This event encourages the improvement and quality of lodge communications to its members. Each lodge will enter one newsletter published since the previous Conclave. The newsletter will be judged in areas such as content, design, quality, and use of graphics/images.

This event will be held in advance of the Conclave. A member of the Lodge Key 3 must electronically submit newsletter(s) by March 15th. Submissions must be completed at <https://section7.oa-bsa.org/webjudge/>. An electronic copy of each lodge's newsletter will be made available to all other lodges.

Judging Standards

<i>Category / Criteria</i>	<i>Range</i>	<i>Points</i>
1. Content		
1.1 Is the newsletter edition dated since the previous Conclave?	Yes – 10 No – 0	
1.2 A variety of articles are included, covering events from the recent past, present, and near future.	(0-15)	
1.3 All articles and headlines contain concise, direct wording, and are written for all audience levels.	(0-15)	
1.4 Topics are newsworthy and of likely interest to lodge members.	(0-10)	
1.5 Articles are complete and informative.	(0-15)	
1.6 Content uses proper grammar and is free of typographical errors.	(0-15)	
1.7 Includes photos and graphics, the inclusion of which enhance the newsletter and help convey the message or story.	(0-5)	
2. Design		
2.1 Masthead neatly identifies the newsletter, publication month and year, and contains the lodge brand or logo.	(0-5)	
2.2 Newsletter has the same design scheme throughout, including fonts, font sizes, colors, and other style settings. Columns are neatly separated, and content is easy to read.	(0-5)	

2.3 Newsletter features a balanced use of text, photos, graphics, or other repeating design elements that enhance the newsletter's layout, are complementary with one another, and add value.	(0-5)	
2.4 Overall, the newsletter is pleasing to the eye (e.g., uses complementary colors, isn't too busy, looks professional) and positively influences the reading experience.	(0-10)	
3. Compliance & Safe Scouting		
3.1 Content in the newsletter is appropriate to the Scouting movement and supports the mission and purpose of the Order of the Arrow.	Yes – 4 No – -10	
3.2 The newsletter does not contain Safeguarded Material , information, such as photos of ceremonies or principals.	Yes – 4 No – (-10)	
3.3 The newsletter is largely, with few exceptions, written by youth and contains their name listed in the byline for each article.	Yes – 4 No – (-10)	
3.4 Newsletter contains no apparent copyright or intellectual property violations. Commercial advertisements are not allowed.	Yes – 3 No – (-10)	
3.5 Newsletter complies with Youth Protection, Social Media Guidelines , National Branding Guidelines , and OA Branding Guide (e.g., anonymized information for Youth OA Members under 18 Years old).	Yes – 5 No – -25	
3.6 ADA Compliance – Newsletter is free of accessibility barriers for those with disabilities. Barriers include poor color contrast, use of color alone to give information, and fonts that are difficult to read.	(0-10)	
4. Enhancements		
4.1 Newsletter content is coordinated with and complementary to other communication channels, such as feeds from the lodge website and social media.	(0-10)	
TOTAL SCORE (Maximum of 150)		

Newsletter Lodge:

Judge's Lodge:

Judge's Name:

Judge's Cell Phone Number:

Judges: Please make explanatory comments and suggestions on back of form.

H. Lodge Website Competition

This event encourages each lodge to build and continuously improve upon a web presence, with the goal of providing effective communications to its members and prospective members. Websites will be judged in areas such as content, design, use ability, and the use of modern technology. Judging for this event will be completed in advance of the Conclave, beginning April 1st.

<i>Category / Criteria</i>	<i>Range</i>	<i>Points</i>
1. Content		
1.1 Content on the site is appropriate to the Scouting movement.	Yes – 4 No – 0	
1.2 Basic information about the lodge and the council it serves are readily available.	Yes – 3 No – 0	
1.3 To keep site visitors informed of recent and upcoming lodge events, the homepage features: <ol style="list-style-type: none"> 1. An event within 90 days of the date judged (past or future), including event details (e.g., a description, how to register, what to bring, location) 2. A calendar (or link to a calendar) of upcoming and recent events, where event descriptions or links to more event information are available. 	Yes – 10 Calendar Only – 3 No – 0	
1.4 The site is being updated throughout the year ensuring the content remains relevant and timely. It is clear that site content was updated or added within the past 90 days.	Yes – 4 No – 0	
1.5 The home page grabs the reader's attention and contains content (e.g., text, links, menu options) that addresses the visitor's major areas of interest (e.g., upcoming events, calendar, news, Ordeal or Brotherhood Candidate information).	(0-10)	
1.6 Contact information is available for the Lodge Key 3, lodge officers and committee chairmen/advisers, and the webmaster, using email forwarders (e.g., section.chief@sectione7.0a-bsa.org), email obfuscators, or online submission forms.	(0-3)	
1.7 Website contains links to the lodge's newsletter(s), budget, rules (or bylaws), and descriptions of each lodge event/activity.	(0-5)	
1.8 The website features a compelling lodge history, which includes a narrative history of the lodge, key milestones, and important accomplishments.	(0-5)	
1.9 Pages feature links, photos, and graphics, the inclusion of which enhances the site and helps convey each page's message or story.	(0-5)	
1.10 Video – The current lodge video (produced or updated within the preceding 2 years) is embedded for online viewing on a site page that is germane to the video's topic.	Yes – 5 No – 0	

1.11 The site contains links to: <ol style="list-style-type: none"> 1. Its council's website 2. The OA E-7 website 3. The OA Eastern Region website 4. The National Order of the Arrow website 	No – 0 Yes – 1 Yes – 1 Yes – 1 Yes – 1	
1.12 If you were just elected and haven't completed the Ordeal, or if you just finished your Ordeal, would this website benefit you in developing an awareness of the OA? For example, the following might be included: <ul style="list-style-type: none"> • Lodge - preparing for the Ordeal, how to become active, ways to get engaged, and expectations of new Arrowmen. • Section, National - information to become a successful Arrowman, an understanding of the ceremonies 	(0-10)	
1.13 If you were preparing for the Brotherhood Honor, would this website benefit you in sealing your membership in the OA? For example, the following might be included: <ul style="list-style-type: none"> • Brotherhood Board - the requirements for earning the Brotherhood Honor • A portion dedicated to those preparing for the Brotherhood Honor. • Other ways an established lodge member may provide cheerful service 	(0-10)	
1.14 If you were an active lodge member, who regularly attends events, would this website benefit you?	(0-10)	
2. Design		
2.1 Initial content loads on website pages in a reasonable number of seconds for high-speed connections. (Judges should check their own connection & speed to prevent negative outcomes).	Yes – 4 No – 0	
2.2 Website is responsive to different screen resolutions - optimized for desktop/laptop and mobile screens.	(0-10)	
2.3 Each page is devoted to a single topic or subject, unless a commonly used design technique is used to visually separate the content. For example, the site might use one or more of the following: <ul style="list-style-type: none"> • Chunking - split concepts into small pieces or "chunks" of information to make reading and understanding faster and easier, using such methods as bulleted lists, short subheadings, or short sentences with one or two ideas per sentence. • Progressive disclosure - Initially, show users only a few of the most important options or topics. Offer a larger set of specialized options or topics upon request. Disclose these secondary items only if a user asks for them. 	(0-25)	

<ul style="list-style-type: none"> Dynamic layout - professional-level skill involving the use of interactive pages which automatically change based on the site visitor's interactions. 		
2.4 Website features a balanced use of text, photos, graphics, or other repeating design elements that enhance the layout of the website, are complementary with one another, and add value.	(0-5)	
2.5 Website is pleasing to the eye (e.g., uses complementary colors, isn't too busy, looks professional) and positively influences how the visitor responds to the website.	(0-5)	
2.6 Website has the same design scheme throughout, including menus, fonts, colors, buttons and other style settings.	(0-5)	
2.7 Navigation and menu bars are available on each page, with links back to the home page. The menus are organized under general topics, contain a reasonable number of menu items and are easy to navigate.	(0-3)	
2.8 Site reacts/functions in meaningful, predictable ways, and enables visitors to take action; the user doesn't have to think or figure out where content is or what to do next.	(0-5)	
2.9 Content Management System (e.g., WordPress, Weebly, Wix) – An appropriate theme or template is used by the webmaster to design and maintain the lodge's website to increase efficiency and improve effectiveness.	Yes – 5 No – 0	
3. Compliance & Safe Scouting		
3.1 Content on the site is appropriate to the Scouting movement and supports the mission and purpose of the Order of the Arrow.	Yes – 4 No – -10	
3.2 If the site contains Safeguarded Material , it is password protected to the correct Honor level or excluded altogether (e.g., photos of ceremonies or principals).	Yes – 5 No – (-10)	
3.3 Lodge website is updated by Youth. Each post should include an author.	Yes – 3 No – (-10)	
3.4 Pages contain no apparent copyright or intellectual property violations. Commercial advertisements are not allowed.	Yes – 3 No – (-10)	
3.5 To limit site vulnerabilities, the Content Management System (e.g., WordPress, Joomla, Drupal, Wix) used to design and maintain website runs on a software version released within the past year.	Yes – 5 No – (-10)	
3.6 Site complies with Youth Protection, Social Media Guidelines , National Branding Guidelines , and OA Branding Guide (e.g., anonymized information for Youth OA Members under 18 Years old).	Yes – 5 No – (-25)	
3.7 ADA Compliance – website is free of accessibility barriers for those with disabilities. Barriers include poor color contrast, use of color alone to give information, lack of text alternatives on images ("alt text"), inaccessible online forms (i.e., lack labels for fields, clear instructions, or error indicators), and mouse-only navigation (inability to navigate using just the keyboard tab and enter buttons).	(0-10)	

4. Enhancements		
4.1 Website content is coordinated with and complementary to other communication channels, such as feeds from lodge social media, and newsletter.	Yes – 25 No – 0	
TOTAL SCORE (Maximum of 215)		

Website Lodge:

Judge's Lodge:

Judge's Name:

Judge's Cell Phone Number:

Judges: Please make explanatory comments and suggestions on back of form.

I. Section Honor Lodge Petition & Lodge of the Year Award

Lodge Name & Number: _____

The total possible points without placing top 3 in an event are 1000 points. A 75% (750 points) minimum must be achieved to be named a Section Honor Lodge. The lodge(s) with the highest overall score will be the Lodge of the Year. For scoring purposes, unless otherwise noted, "previous year" means since the last Conclave (April 24, 2023). All items derived from the Lodge Performance Measurement Program (PMP) will be based on the calendar year prior to Conclave.

Petitions will be submitted electronically via an online form located at <https://section7.oa-bsa.org/webjudge/>. Lodges must submit Sections 1 through 4 by March 15th. Each petition will include a copy of the previous calendar year's Lodge PMP/JTE Petition, PMP/JTE Detailed Worksheet, and signed Charter Renewal Form from within OA LodgeMaster. Points will not be awarded for items requiring a description or documentation if none are included with the petition.

Notes: A - If two or more lodges merge in the previous year, the newly merged lodge will select one of the legacy lodge's activities for use in sections 1 through 5. Only one of the legacy lodge's activities may be used. B - Placement points will only be awarded for events in which more than one-third of the Section's lodges participate.

Section Honor Lodge Petition 20_____

Lodge Name _____	Lodge Use Points Possible	Section Use Points Awarded
Lodge-Use (Sections 1-4). Where applicable, select the appropriate response in the Lodge Use Column.		
1. Membership Support		
1.1 Lodge charter renewal was submitted to the National Office by December 31, 2023. <i>Attach signed Charter Renewal Form.</i>	Yes = 50 No = 0	
1.2 Lodge implemented or improved the Order of the Arrow Unit Representative Program. <i>Attach a description of how the lodge has implemented or improved the program.</i>	Yes = 25 No = 0	
1.3 Lodge communicated with membership by publishing and distributing at least four newsletters in the previous year. <i>Attach copies of newsletters.</i>	Yes = 25 No = 0	
1.4 Lodge had 10 or more social media posts in the previous year with at least one promoting the Conclave.	Yes = 25 No = 0	
2. Council Support		
2.1 Lodge assisted its council in camp promotions. <i>Attach a description of how the lodge assisted the council in this area.</i>	Yes = 25 No = 0	
2.2 Lodge Chief (or their designee) is a voting member or in good standing with either the Council Executive Board or the Council Scouting/Camping/Program Committee. <i>Attach a certification letter from the Scout Executive or their designee.</i>	Yes = 20 No = 0	
2.3 Lodge sponsored or co-sponsored an annual Camp Work Day in the previous year. <i>Attach a description of the event and include the date and OA attendance.</i>	Yes = 20 No = 0	
2.4 Lodge assisted the council with a council-wide event in the previous year (e.g. Council Camporee, Summer Camp, etc.). <i>Attach a description of the event and include the date and OA attendance.</i>	Yes = 20 No = 0	
2.5 Lodge planned or assisted in an event that was beneficial to the Cub Scout program in the previous year. <i>Attach an explanation of what the lodge did.</i>	Yes = 15 No = 0	
3. Section Participation		
3.1 All members of the Lodge Key Three, or their designee approved by the Section Key Three, attended the Fall Council of Chiefs Meeting.	Yes = 25 No = 0	
3.2 Lodge provided two (2) standard issue lodge flaps to the Section Adviser at the Fall Council of Chiefs Meeting for Conclave recognitions or will by the Friday COC at Conclave <i>(Section will verify).</i>	Fall = 20 Apr = 10	

3.3 Lodge submitted an article for the Section Newsletter by the announced deadline. <i>Attach a copy of the article submitted.</i>	Yes = 15 No = 0	
3.4 Lodge invited at least one youth member of another lodge in the section to at least one lodge event in the previous year. <i>Attach proof of communication.</i>	Yes = 20 No = 0	
4. Regional & National Participation		
4.1 Lodge sent either ten members or the lodge's quota to the national program of emphasis (e.g., NOAC, Operation Arrow at the National Jamboree, etc.) within the last two years. <i>Event(s):</i> <i>Delegation Size(s):</i>	Yes = 30 No = 0	
4.2 Lodge sent three or more members to the National Leadership Seminar, Developing Youth Leadership Conference, or the Philmont OA Adviser Conference within the last two years. <i>Event(s):</i> <i>Delegation Size(s):</i>	Yes = 30 No = 0	
4.3 One or more youth from the lodge applied to and attended or applied to and were rejected admittance to an Order of the Arrow National High Adventure Program (e.g. OA Wilderness Voyage, OA Trail Crew, etc.) within the previous year. <i>Attach a copy of the lodge/council registration approval and/or a letter from the person who attended.</i> <i>Name:</i> <i>Program:</i>	Yes = 25 No = 0	

Note 1: Items 1.1, 1.2, 1.3, 2.1, 2.2, 2.3, 2.4, 2.5, 3.3, 3.4, and 4.3 require attachments to the petition.

Note 2: Include/Attach a copy of the previous calendar year's Lodge PMP/JTE Petition, PMP/JTE Detailed Worksheet, and signed Charter Renewal Form from within OA LodgeMaster. Petitions without these documents will not be awarded points for items requiring them.

Certification: The Lodge Key-3 certifies the responses provided are accurate based on the specified criteria and in the spirit of Scouting.

Lodge Chief

Lodge Adviser

Lodge Staff Adviser

Section-Use Only. These categories are to be filled out by the Section Administration Coordinator in consultation with the various Section Coordinators. Lodge PMP items will be scored according to the previous OA Program Year (calendar) standards for High Performing (HP) or Thriving (T).

	Points Possible	Points Awarded
5. Lodge Performance Measurement Program (PMP)		
5.1 Unit Elections: Conduct in-person unit elections in all troops, crews, and ships.	HP = 40 T = 20	
5.2 Induction Rate: Induct youth Ordeal candidates.	HP = 40 T = 20	
5.3 Activation: Engage new youth lodge members within the first 6 months of membership.	HP = 40 T = 20	
5.4 Membership Retention: Improve the retention rate of youth lodge members.	HP = 40 T = 20	
5.5 Membership Growth: Experience positive growth in youth membership over the previous year.	HP = 40 T = 20	
5.6 Lodge Event Participation: Improve lodge membership participation at full lodge events.	HP = 30 T = 15	
5.7 Brotherhood Completion: Convert eligible youth Ordeal members to Brotherhood.	HP = 30 T = 15	
5.8 Contribution to Council: Contribute cash, materials, and/or both to the council.	HP = 30 \$15 = 25 T = 20 \$2 = 15	
5.9 Council Service: Deliver to the council measurable service in terms of the average tracked hours per lodge member.	HP = 30 T = 15	
5.10 Leadership Development: Conduct at least one LLD during the year with qualified instructors using current materials.	HP = 30 T = 15	
6. Conclave Participation & Competition		
6.1 Lodge competed in the following events at Conclave: <input type="checkbox"/> Lodge Display (5 pts) <input type="checkbox"/> Quest for the Golden Arrow (5 pts) <input type="checkbox"/> Lodge Newsletter (5 pts) <input type="checkbox"/> Hand Drum (5 pts) <input type="checkbox"/> Lodge Totem Pole (5 pts) <input type="checkbox"/> Team Sing (5 pts) <input type="checkbox"/> Lodge Website (5 pts) <input type="checkbox"/> Powwow Exhibition Team Dance (5 pts) <input type="checkbox"/> Video Production (5 pts) <input type="checkbox"/> Craft Contest (5 pts) <input type="checkbox"/> Pre-Ordeal Ceremony (5 pts) <input type="checkbox"/> Individual Dance (5 pts) <input type="checkbox"/> Brotherhood Ceremony (5 pts)	Up to 65	
6.2 If less than a simple majority of lodges participate, then placement points are to be cut in half <input type="checkbox"/> Lodge Display <input type="checkbox"/> Pow Wow Exhibition Team Dance <input type="checkbox"/> Lodge Video Production <input type="checkbox"/> Team Sing	1 st = 20 HT = 20 2 nd = 15 3 rd = 10	

<input type="checkbox"/> Lodge Newsletter Team) <input type="checkbox"/> Lodge Website Team)	<input type="checkbox"/> Pre-Ordeal Ceremony (Honor Team) <input type="checkbox"/> Brotherhood Ceremony (Honor Team)		
6.3 Lodge placed top 3 in the following competitions at Conclave: <input type="checkbox"/> Quest for the Golden Arrow <input type="checkbox"/> C. Norman Alston Jr. Memorial Spirit Award	1 st = 25 2 nd = 20 3 rd = 15		
6.4 Lodge registered to attend Conclave with the lesser of: 20% of recharter membership or within 2 persons of the delegation quota limitation (if a quota is set).	Yes = 50 No = 0		
6.5 Lodge conducted a training session and provided a qualified trainer as determined by the Section Training Coordinator on Saturday morning of Conclave.	Yes = 30 No = 0		
6.6 A majority of the lodge's youth delegates attended two training sessions. Youth participating in ceremonies will count towards a lodge's total.	Yes = 50 No = 0		
6.7 Lodge provided qualified judges required for Section competitions in writing to the appropriate Section Coordinator by the designated date/time.	100% = 20 75% = 15 50% = 10		
6.8 Judges attended the required Judges meeting(s) and fulfilled the duties and responsibilities as assigned by the respective Section Coordinator.	100% = 20 75% = 15 50% = 10		
6.9 Lodge submitted an electronic copy of each Administrative and AIA publication that the lodge competed in at Conclave for distribution to all other lodges in the section as determined by the Section Administration Coordinator.	Yes = 25 No = 0		

Recharter Membership: _____

Conclave Registration: Youth: _____ / Adults: _____

Section Administration Coordinator

Section Administration Adviser

VI. Shows Proposal

Shows Coordinator: Pierce Chaffee

Email: shows@sectione7.0a-bsa.org

Phone Number: PENDING

Shows Adviser: William McCormick

Email: muscogee06chief@gmail.com

Phone Number: (803) 516-5854

Friday Night Show

Pre-Show officially starts at 8:00 p.m.

It may have some rounds of lodge mascots against each other. Getting the crowd to be hyped by playing music and getting in the groove with songs.

Show officially starts at 8:30 p.m.

8:30 – Introduction of the Shows

8:35 – Shows Coordinator will give brief explanation of conclave's theme

8:45 – Inflatable Relay Race will break this up with the occasional “commercial break”)

9:30 – Dismissal

Saturday Night Show

Pre-Show officially starts at 7:30 p.m.

It might include a dunk tank and/or other carnival booths.

Show officially starts at 7:45 p.m.

Elections Dispersed throughout the evening.

7:45 – Powwow Exhibition

8:15 – Comedy skit plus a little bit of what we did Friday night

9:30 – Dismissal

Sunday Morning Show

Sunday morning program will officially start at 9:00 a.m.

9:00 – Chapel Service begins (organized w/ Service Lodge)

Try to get guitar or music for service

9:30 – Presentation of Awards

10:00 – Introduction of incoming Section Officers, Service Lodge for 2024

*All times are subject to the overall Conclave Schedule and will adjust accordingly. This is a game plan, all final details are subject to change based on availability, funds, safety, etc. and could change prior to Conclave.

VII. Special Events Proposal

Special Events Coordinator: Leland Green

Email: special.events@sectione7.oa-bsa.org

Phone Number: PENDING

Special Events Adviser: Kevin Kramer

Email: unaliyi.chief@gmail.com

Phone Number: PENDING

Opening Night – Cornerstone Social

Organized by Service Lodge

- Cracker Barrel
- Coordinate booths/vendors

Supported by Special Events Committee

- Coordinate activities

Very Important Arrowman (VIA) Luncheon

5 tickets per lodge

1. Lodge Chief
2. Newer lodge leader
3. Newest/youngest arrowman in delegation
4. Lodge Adviser
5. Staff Adviser

Attendees

- Section leadership
- Special guests (VIPs, National Officers, etc..)

Keynote Presentation

- Special Guest

Conclave-Wide Game

Scavenger Hunt game open to all delegates:

- Lodges will receive rules and all needed materials upon check-in.

The logistics of game are left to discretion of the Special Events Committee, with guidance from the Section Key 3.

- The game will be completed via a bingo card.

Similar to previous years, each participant will have a card of challenges, and will need to complete them in order to earn the patch.

- ☐ Delegates/Teams will show their cards and proof of activities between Saturday Dinner and the Closing Show to be verified with the Special Events Committee.
- ☐ Patches will be a variation of the Conclave Participant patch.

VIII. Section Officer Election Procedures

1. All requirements to run for Section Office adhere to the Field Operations Guide.
2. Nominations for Section Officers may be made by the designated council youth representative, when nominations are declared open at any meeting of the Council of Chiefs or at the Conclave Business Meeting. Nominations shall require no second. Nominations for each office shall be closed only once – just before balloting for that office.
3. Saturday night at the evening program show, candidates for Section Office will be allowed to speak. The order of speeches will be conducted at random. The officer conducting the elections will announce the time limit for speeches.
4. After each candidate for office has spoken for a specific position, member lodges will caucus, and the youth of the lodge, under the leadership of the Lodge Chief, will cast their votes for all candidates. Lodge members have the right to abstain from voting. The Lodge Chief (or his/her adult designee) will record the number of votes for each candidate on a voting sheet provided by the Section Administration.
5. The Lodge Chief will then give the voting sheet to a Section Election Official designated by the Section Administration.
6. A Section Election Official will enter all voting sheets onto a computer spreadsheet under the observation of the Section Adviser. No others are permitted to be observers. The spreadsheet will then allocate the not more than ten whole votes that each lodge may cast on a ballot in proportion with the votes cast by the youth lodge members during the caucus, all in accordance with the Field Operations Guide.
7. A majority must be reached for a candidate to win the election.
8. If more than two persons are nominated and a majority isn't reached, runoff elections will be held to determine the winner. During a runoff, the candidate with the least amount of votes will be dropped each subsequent round until a candidate receives a majority. In the event of a tie, the policy of the Field Operations Guide will be adhered.
9. There will be separate elections for Section Chief, Section Vice Chief, and Section Secretary. The order of position elections will be held in the order of Chief, Vice Chief, and Secretary.
10. Candidates that do not successfully attain election have the opportunity to drop down and run for any other Section Office. In essence, one candidate could theoretically run for three (3) Section offices if they are not successful in his/her attempts.
11. Nominations will be re-opened for subsequent elections.
12. The officer conducting Section Officer elections shall be the outgoing Section Chief, or their designee (with the approval of the Section Adviser). If the Section Chief is seeking another term as a Section Officer, he/she must appoint another youth to run the election with the approval of the Section Adviser.

Respectfully Submitted,

Michael Tiedman | E7 Section Chief, 2023-24
